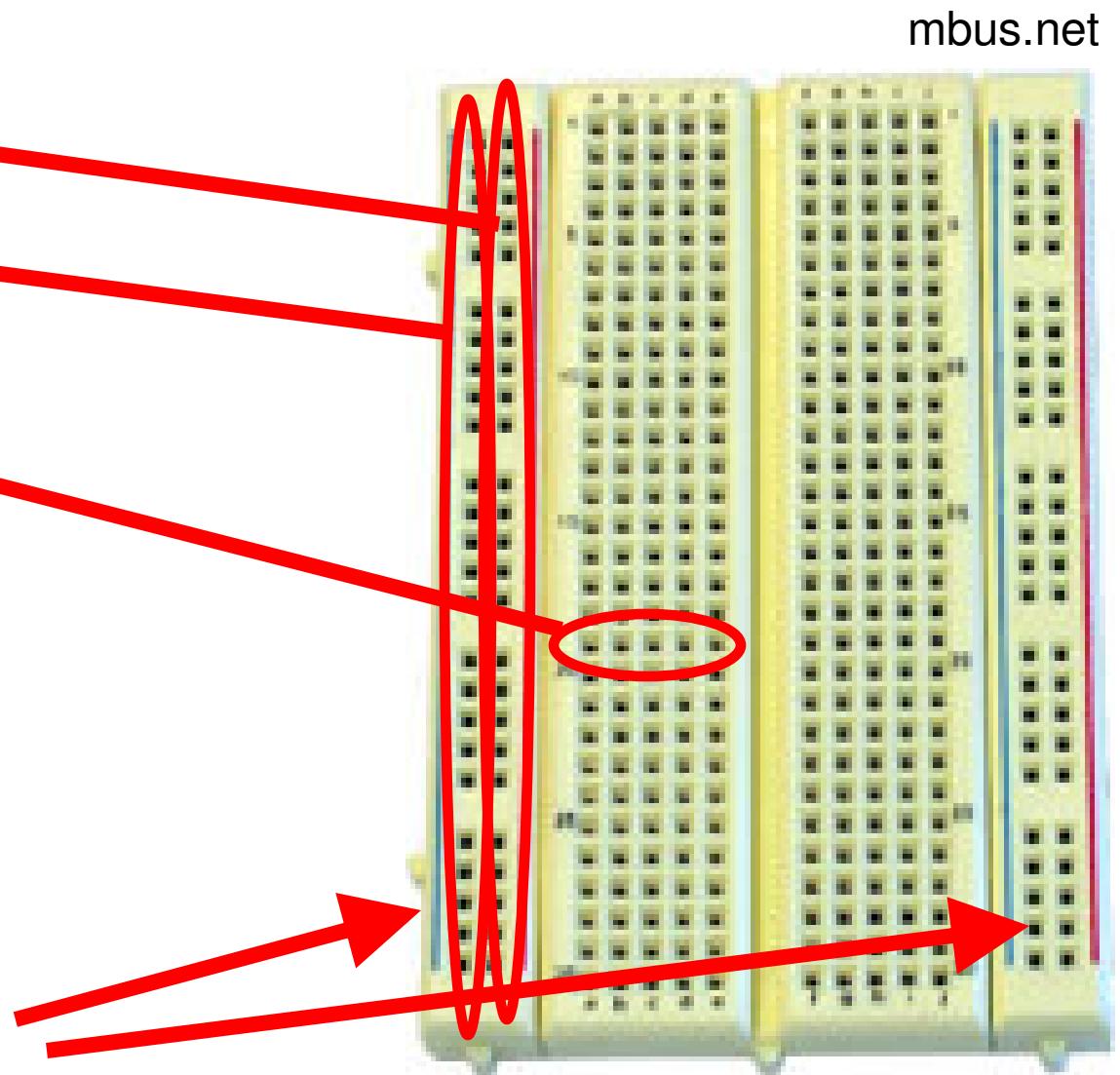


Solderless Breadboards

Power bus
(red)
Ground bus
(blue)
Component
bus

Note that the two
sides are not
connected



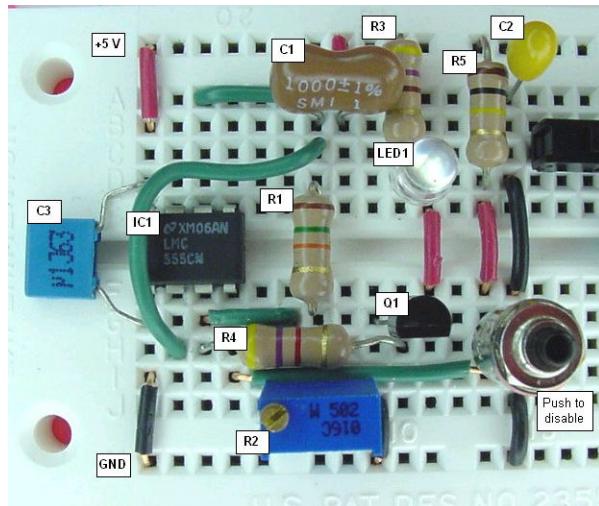
Wiring Standards

When possible, use wire colors for different types of signals:

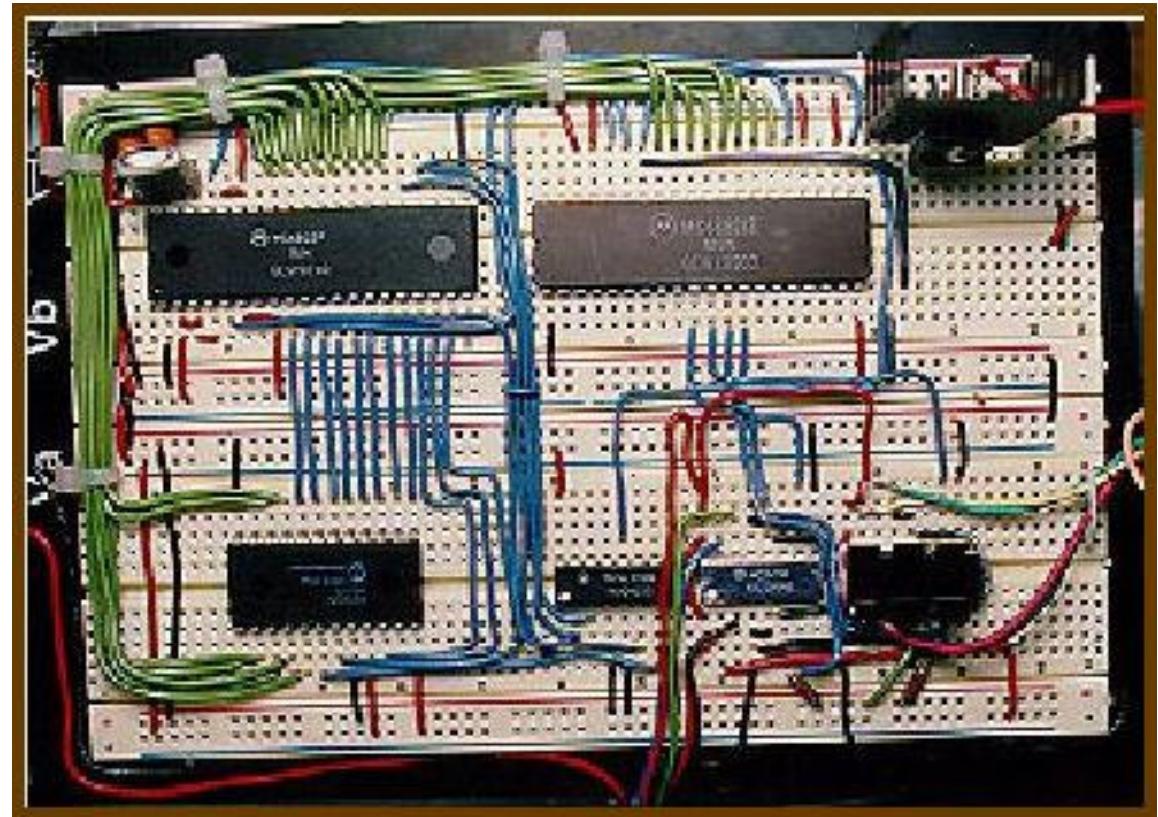
- Black: ground
- Red: power
- Other: various signals

Clean Wiring

A clean breadboard will make debugging easier – and it makes circuits more robust



www.linefollowing.com



tangentsoft.net

Care with Power

- Only insert components and wires into the breadboard when power is disconnected
- “Wire, check-twice, then power”
 - Never reverse power and ground (this is a very common mistake)
- Most chips that we will use expect +5V
 - More can destroy the chips
 - We will use DC/DC converters to step battery voltages down to +5V

Care of Chips

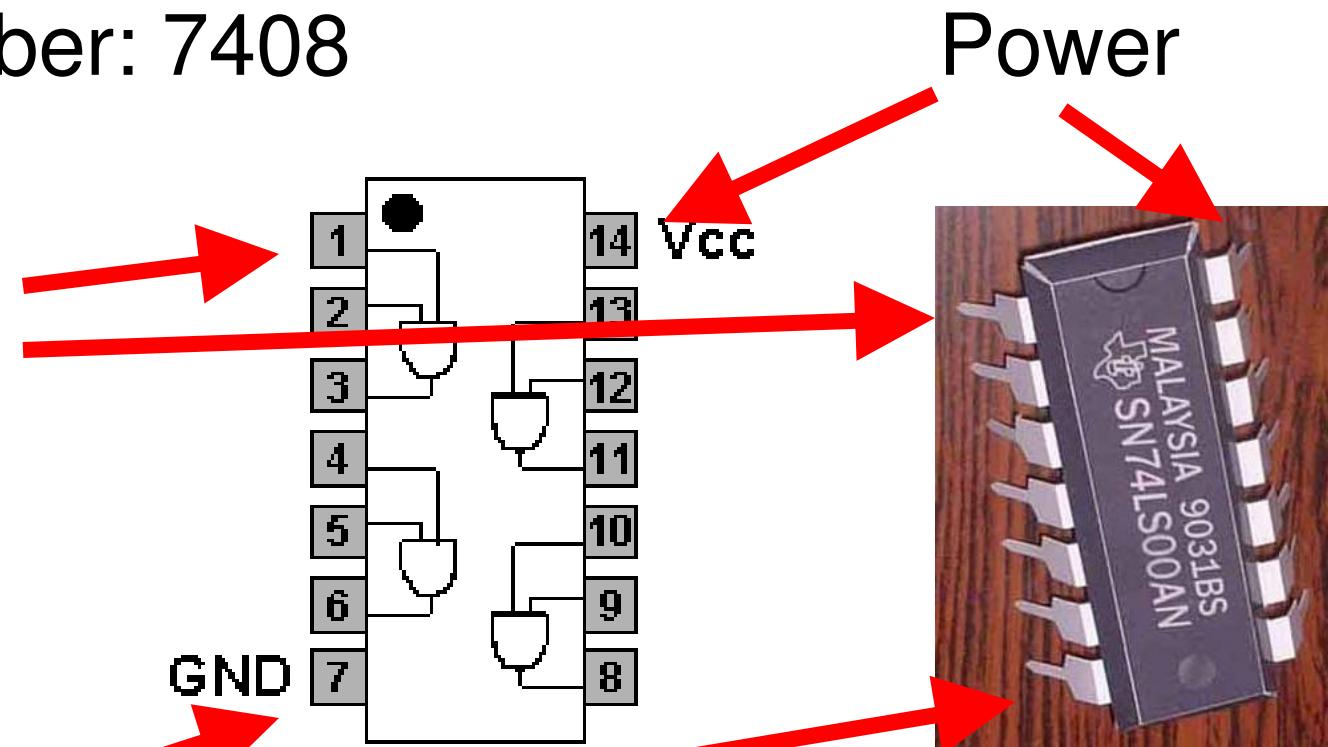
- Use insertion and extraction tools: never your fingers
- Minimize your contact with pins: static electricity can destroy a chip
- Use a wrist strap when you handle chips



TTL Chips: 2-Input AND Gates

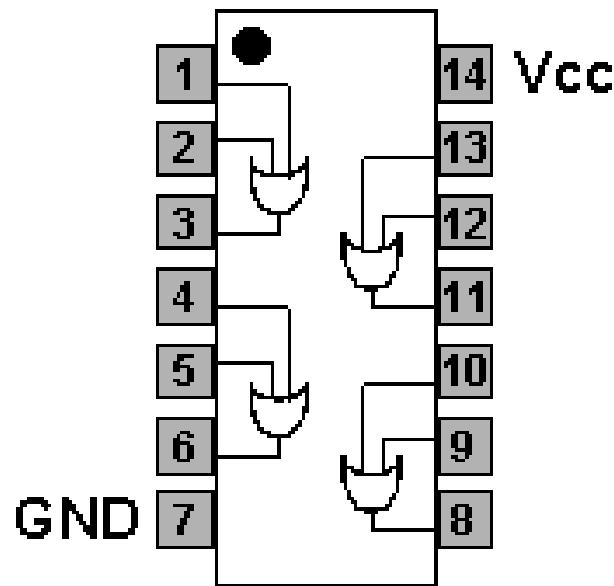
Chip number: 7408

Pin 1 is
marked
on the
chip

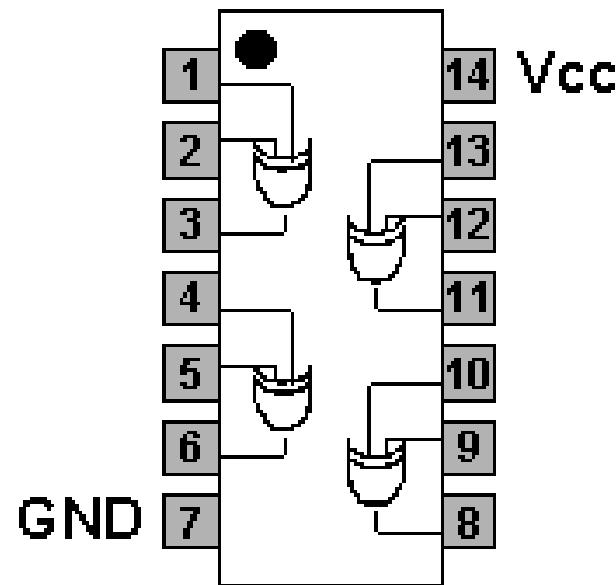


Ground

TTL Chips: 2-Input OR/XOR Gates



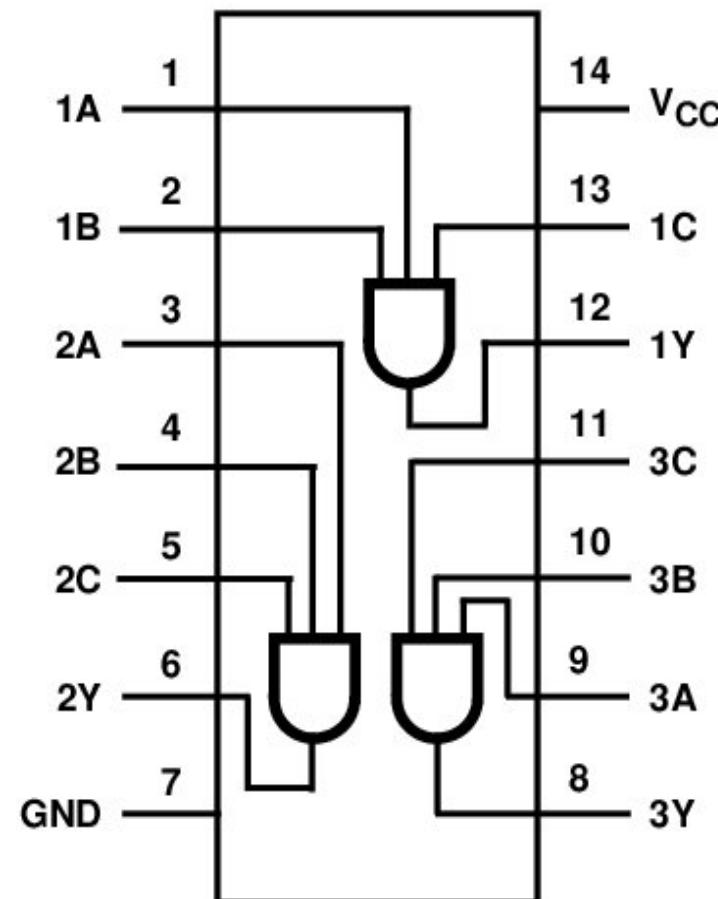
7432 or 74LS32



7486 or 74LS86

TTL Chips: 3-Input AND Gates

7411



digikey.com

Constant Inputs

How do we configure a chip input as a constant?

Constant Inputs

How do we configure a chip input as a constant?

- For a constant 0: connect to ground
- For a constant 1: use a pull-up resistor to +5V (e.g., 10K ohm)

Wiring Procedure (Suggested)

- Power supply
- Power/ground buses
- Insert primary components
- Wire power/ground for components
- Add signals and remaining components
- Test incrementally

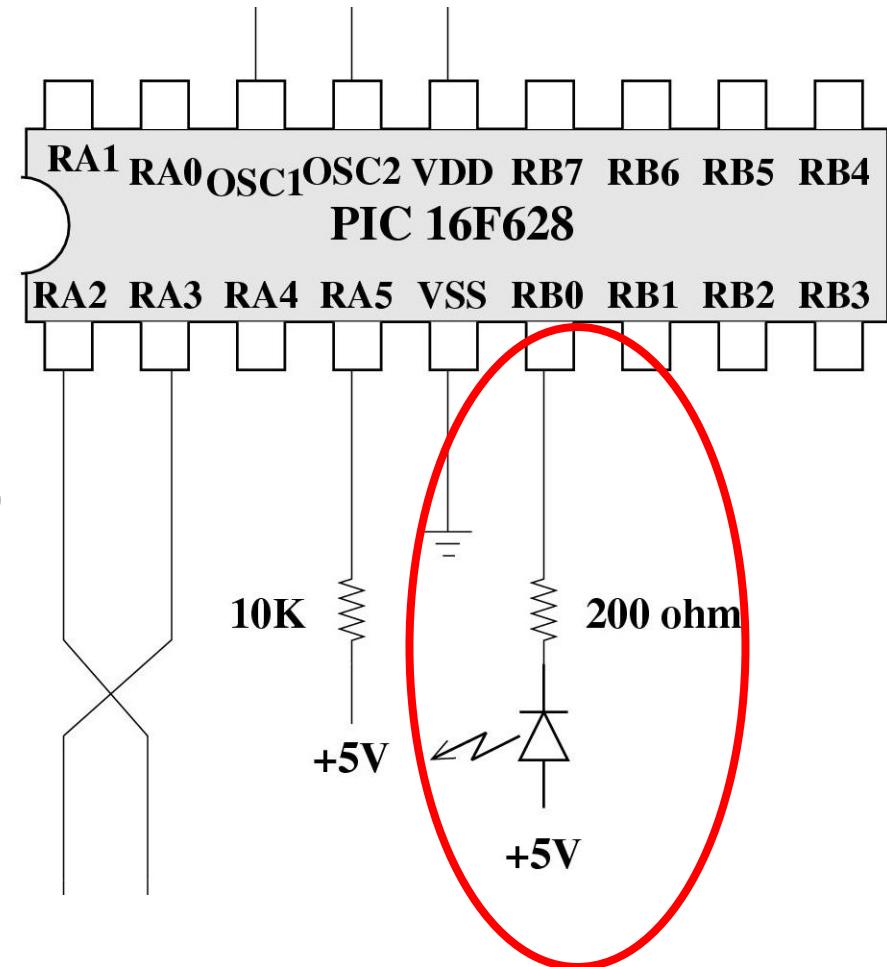
Debugging Techniques

- Multimeter:
 - Use *voltage mode* to check logic levels
 - Use *continuity mode* to confirm connections (but never with power turned on)
- Oscilloscope:
 - View voltage as a function of time on 2 channels
- Test incrementally
- Test intermediate sub-circuits

Debugging Techniques

Wire in LED to indicate logic level on a line

- For most components, do not allow the line to be driven by more than 20mA (check the specs if in doubt)
- Note that in this circuit, the LED turns on when logic level is LOW



Proposed Groups

Group 1:

- Hawkins
- Edwards*
- Hopkins
- ?

Group E:

- Watson
- Ritz
- Barajas Cortes
- Thompson
- Nicholas

Group 2:

- Littlefield
- Torres
- Goepfert
- ???

Group 3:

- Valentas
- Nakajima
- Sullivan
- Nelson

Group 4:

- Moerbeek
- Habib
- Murphy

Group 5:

- Striz
- Imai
- Lucas
- Bent

Today

- Finalize project groups
- Laboratory use details
- Project 1:
 - Specification
 - Initial steps

Administrivia

- Homework 2 due today @5:00
- As of today, we will have the lab open 18 hours per week

Group Assignments

Group 1:

- Hawkins
- Edwards*
- Hopkins
- Wood

Group 2:

- Littlefield
- Torres
- Goepfert
- Hickman

Group 4:

- Moerbeek
- Habib
- Murphy

Group E:

- Watson
- Ritz
- Barajas Cortes
- Thompson
- Nicholas

Group 3:

- Valentas
- Nakajima
- Sullivan
- Nelson

Group 5:

- Striz
- Imai
- Lucas
- Bent

Project 1: Beacon Tracker

- Robot is equipped with 4 infrared (IR) sensors
 - 2 facing forward
 - 2 mounted on a controllable turret
- 2 IR beacons in the environment



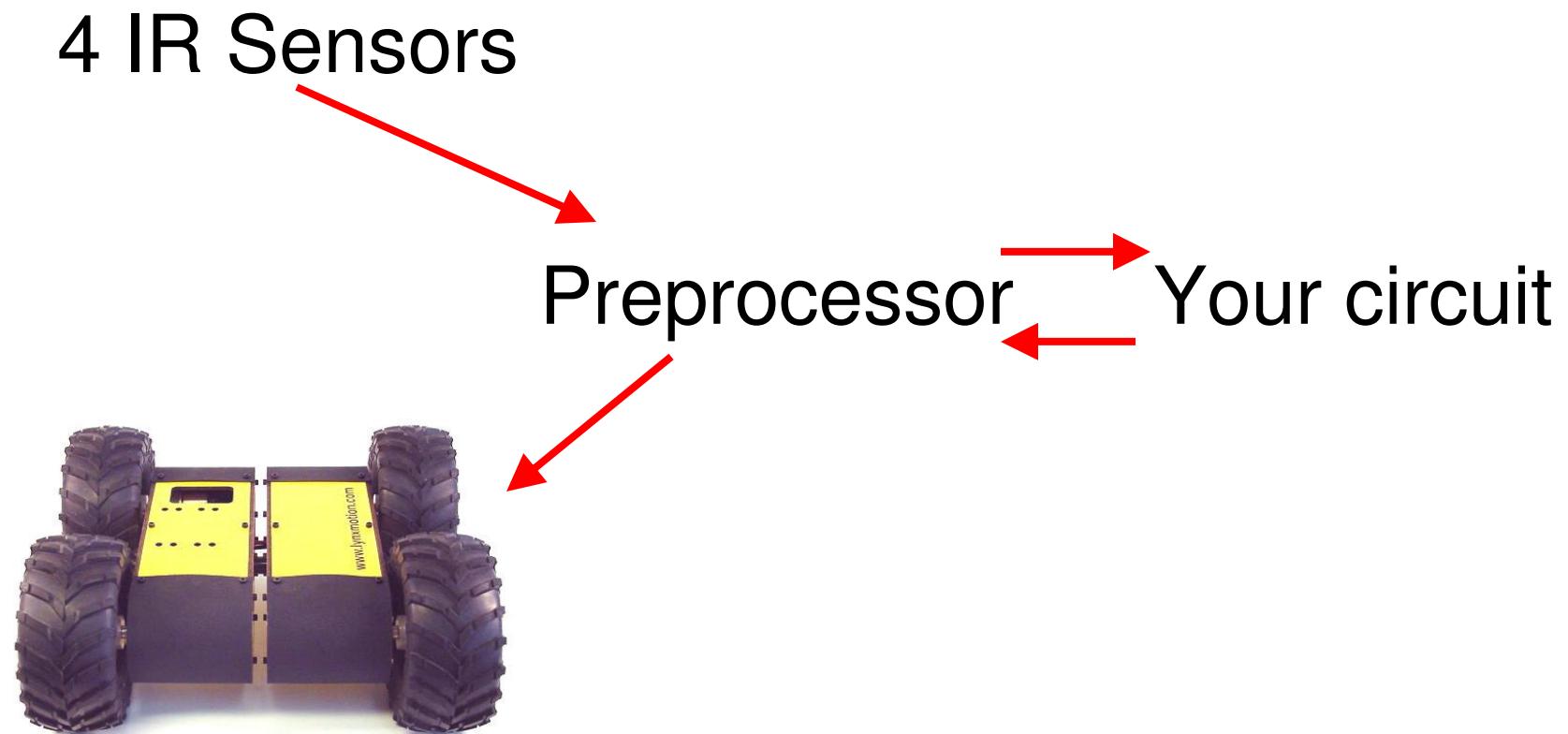
www.lynxmotion.com

Project 1: Beacon Tracker

Task:

- Robot starts by approximately facing one beacon
- Robot must turn to face beacon and then move toward it
- With forward motion, corrections may be necessary
- When the robot “sees” the second beacon to the left, the robot must stop
- Also: if no beacons are visible, the robot must also stop

System Overview



www.lynxmotion.com

Andrew H. Fagg: Embedded Real-
Time Systems: Digital Practice

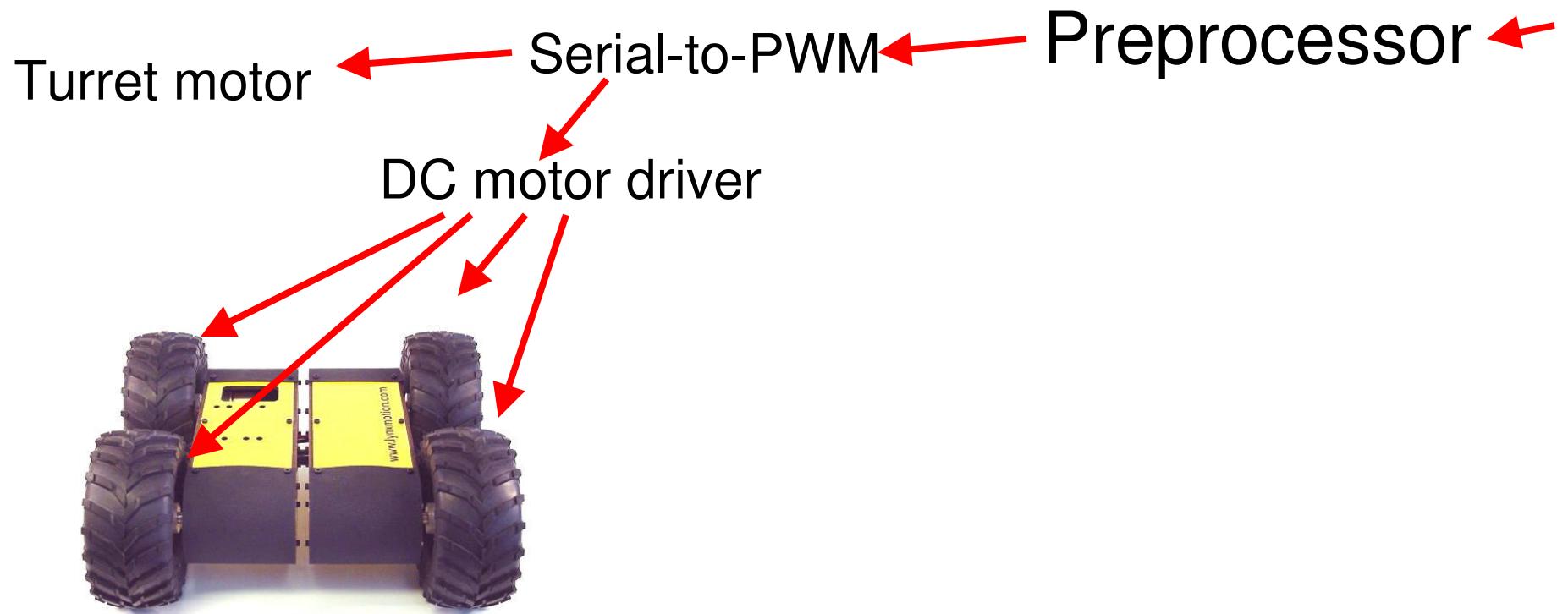
Beacon Receiver

The preprocessor translates the IR sensor signal into a 2-bit number

The state of each IR sensor is encoded with its own pair of bits

B1	B0		Semantics
0	0		No signal
0	1		Low signal
1	0		Medium signal
1	1		Strong signal

Robot Details: Control



Robot Control Interface

3 output lines
will
determine
the motion
of the robot

C2	C1	C0	Semantics
0	0	0	Stop
0	0	1	Forward
0	1	0	Backward
0	1	1	Left
1	0	0	Right
1	0	1	Forward-Right
1	1	0	Forward-Left
1	1	1	X

Robot Control Interface

2 output
lines will
determine
the turret
position

T1	T0		Semantics
0	0		Forward
0	1		Left
1	0		Right
1	1		x

Your Job

Design and build a controller from basic logic gates

- Design the function: given each possible input from the sensors, what should the robot do?
- For each of these cases what command must you generate (C_2 , C_1 , C_0 , T_1 , T_0)?
- What circuit will generate this command?
- Build the circuit

Hints

- A 7-chip *should* exist
- The preprocessor includes LEDs that enable you to see its inputs and outputs
- Do not underestimate the amount of time required to implement and debug your circuit

Hints

- Secure wires before running the robot
- Make sure that you connect batteries properly and that you bring power to your circuit

Power

We will use 2 batteries:

- 7.2V for the DC motors
- 9V for the control electronics
 - The preprocessor circuit will step this down to 5V and provide it to your circuit
- Never short power and ground!
- Make sure you place used batteries in the appropriate boxes for recharging

What You Turn In

By Thursday, February 23rd (5:00pm):

- Demonstrate to me or Alois
- Project report:
 - Describe the function that you have implemented
 - K-Maps
 - Circuit design
- Personal report: rate the contribution of yourself and your lab-mates

Debugging/Safety Hints

- Start by testing your circuit prior to connecting motor power
- Once you connect motor power, put your robot up “on blocks” before running it on the floor
- Move a beacon around the robot to confirm that it performs appropriately
- Make sure you wire into your circuit the following rule:
 - If no beacon signal, then stop the motion of the robot

Lab Procedures

- No food or drink are allowed in the lab.
- Before leaving the lab, please be sure to clean up your workspace.
- Because some equipment may be in short supply, please coordinate with others who will need these resources
- Never place dead components back into the stock (instead – place them in the ‘graveyard’)

Lab Procedures

- No equipment or supplies may leave the lab without the permission of the monitor.
- No books may leave the lab.
- Please clear all guests with the lab monitor.
- Unless you have prior permission, please do not handle the projects of other class members.

Lab Procedures

- Always check your wiring before you power up your circuit (especially your power and ground connections).
- When removing chips from breadboards, always use an appropriate tool (not your fingers!).
- If you break something, please report it (don't just put it away).
- You are expected to supply and configure your own laptop computers for project use

Group Design (Now)

- What are the different possible sensor states?
- Can you simplify this set of states?
- A: For each state, what should the robot do?
- B: What is the truth table?
- C: Generate the K-maps

By end of class: hand in A, B & C

Schedule

- We currently have 3 robots up and running
 - groups will need to share
 - The robots are designed so that you will be able to easily remove your circuit while leaving the other components intact
- We will soon have all 5 robots up and running

Next Time

Sequential logic: time and memory

- Reading:
 - ESA 3.6.3 (sequential logic section)
 - D flip-flop discussion from playhookey.com
 - Focus on the inputs/outputs (not the gate-level implementation)