

# Data Generation with Diffusion Models

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# Generative Adversarial Networks

- Formulated as a minimax problem: two competing networks with opposite objectives
  - Generator: translate a noise latent vector into an image
  - Discriminator: tell real from fake images
- Easy for one network to overtake the other & then never allow the other network to catch up
- Mode collapse: no matter the random input, generate the same output

# Denoising Autoencoders

- Image to image translation technique
- Trained to remove noise from the input image
- Training set:
  - Corrupt each image & use as input
  - Use the original image as the target output

To what degree can we remove noise?

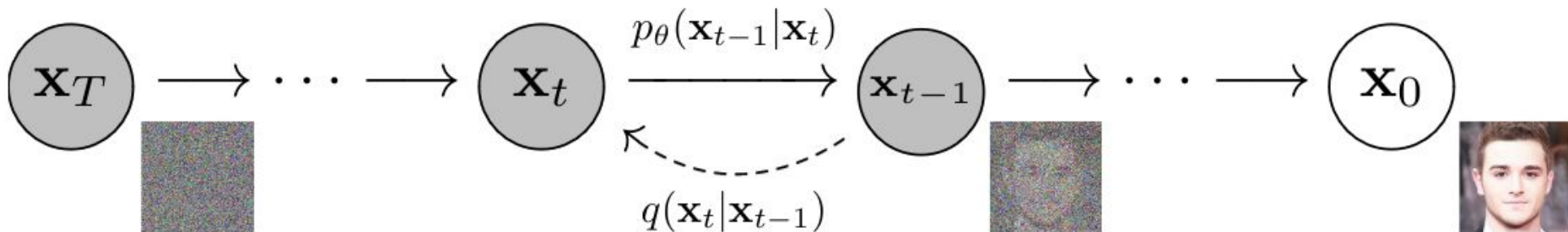
# Denoising Diffusion Models

Ho, Jain & Abbeel (2020):

- Rather than removing all noise at once, we can remove the noise gradually over many steps
- Potential to remove a lot of noise
  - May even be able to start from an image that appears to contain only random noise

# Denoising over Many Steps

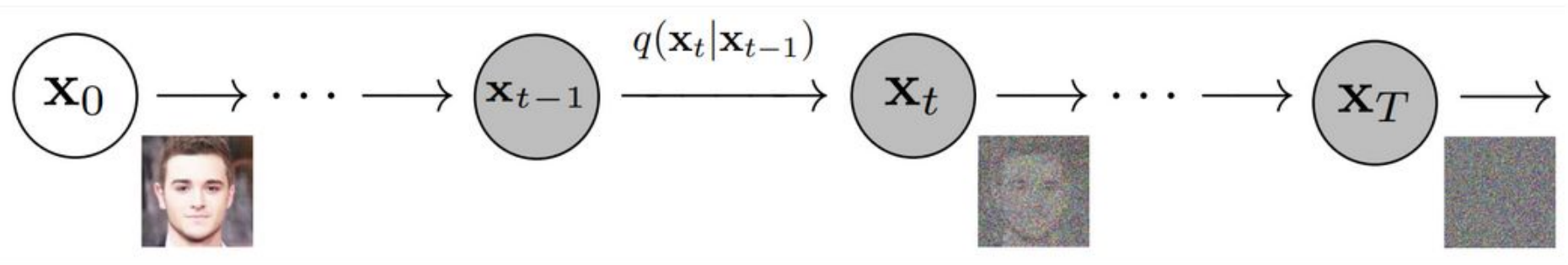
- $\mathbf{x}_T$ : Start with very noisy image
- At each step, remove some amount of noise by sampling from  $p(\mathbf{x}_{t-1} | \mathbf{x}_t)$
- We don't know this transformation – it must be learned!



# Constructing Training Data

Reverse the direction of the process

- Formulate as a Markov chain: the next step only depends on the previous step
- Model  $q(\mathbf{x}_t | \mathbf{x}_{t-1})$  as a Gaussian distribution



# Constructing Training Data

Model  $q(\mathbf{x}_t | \mathbf{x}_{t-1})$  as a Gaussian distribution:

$$q(\mathbf{x}_t | \mathbf{x}_{t-1}) := \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t} \mathbf{x}_{t-1}, \beta_t \mathbf{I})$$

- $\mathbf{x}_t$  is a full image (each channel value is within +/- 1)
- Variance schedule:  $\beta_1, \dots, \beta_T$ 
  - Start small; becomes larger with each step. Always  $< 1$
- Mean: original pixel value, but scaled toward zero
- Variance: no cross-terms

# Constructing Training Data

Markov chain implies that  $\mathbf{x}_t$  ONLY depends on  $\mathbf{x}_{t-1}$  (and is conditionally independent of  $\mathbf{x}_{t-2}, \dots$ )

When a single step is modeled as a Gaussian:

$$q(\mathbf{x}_t | \mathbf{x}_{t-1}) := \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t} \mathbf{x}_{t-1}, \beta_t \mathbf{I})$$

we can model the likelihood of the entire sequence as a product of the individual steps:

$$q(\mathbf{x}_{1:T} | \mathbf{x}_0) := \prod_{t=1}^T q(\mathbf{x}_t | \mathbf{x}_{t-1})$$



# Constructing Training Data

$$q(\mathbf{x}_t|\mathbf{x}_{t-1}) := \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t}\mathbf{x}_{t-1}, \beta_t\mathbf{I})$$

Key implication of this formulation:  $q(\mathbf{x}_{1:T}|\mathbf{x}_0) := \prod_{t=1}^T q(\mathbf{x}_t|\mathbf{x}_{t-1})$

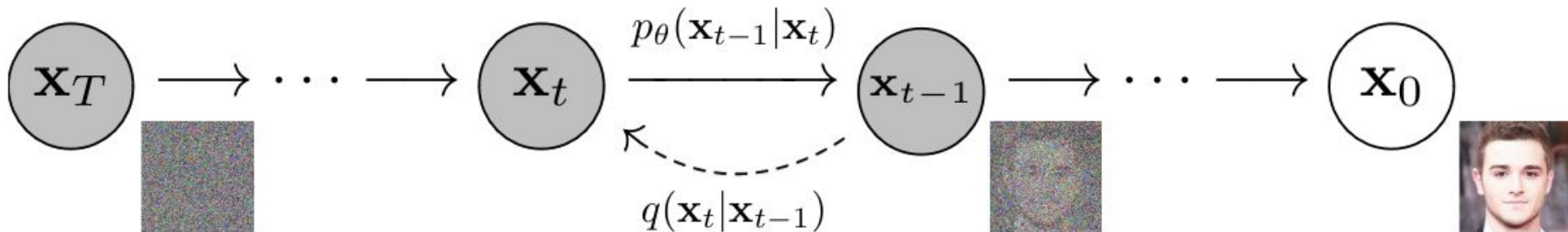
- The product of a subsequence can be computed in one shot:

$$q(\mathbf{x}_t|\mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t; \sqrt{\bar{\alpha}_t}\mathbf{x}_0, (1 - \bar{\alpha}_t)\mathbf{I})$$

$$\alpha_t := 1 - \beta_t \text{ and } \bar{\alpha}_t := \prod_{s=1}^t \alpha_s$$

- Easy to generate a training sample in the middle of the sequence without touching the intermediate images

# Model



- Must learn the reverse conditional distribution
- Also model as a Gaussian:

$$p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_t) := \mathcal{N}(\mathbf{x}_{t-1}; \boldsymbol{\mu}_{\theta}(\mathbf{x}_t, t), \boldsymbol{\Sigma}_{\theta}(\mathbf{x}_t, t))$$

- The parameters of the Gaussian are learned functions

# Model

$$p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_t) := \mathcal{N}(\mathbf{x}_{t-1}; \boldsymbol{\mu}_{\theta}(\mathbf{x}_t, t), \boldsymbol{\Sigma}_{\theta}(\mathbf{x}_t, t))$$

- Simplifying assumption: covariance matrix is diagonal only & has the same variance for every pixel
- Then, just need to estimate the mean as a function of  $\mathbf{x}_t$  and  $t$ 
  - Each pixel component has its own mean
- Implement using a U-net
  - This gives us some sharing of information across pixels!

# Training

- Noising process is a Gaussian (with fixed, defined parameters)
- Denoising process is also a Gaussian (learned means; fixed covariance)

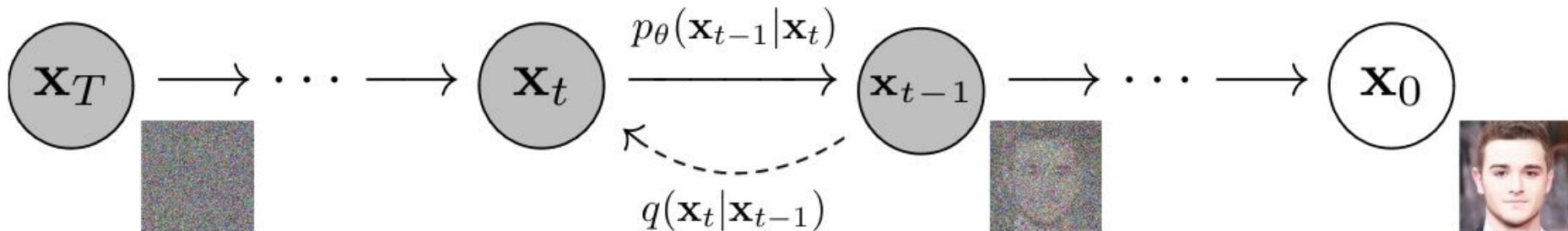
Loss function intuition: the forward and backward processes should produce the same distribution of images

- KL divergence can be used to compare the distributions
  - KL of two Gaussians has a closed-form solution!

# Training

Minimize expected value:

$$\mathbb{E}_q \left[ \underbrace{D_{\text{KL}}(q(\mathbf{x}_T | \mathbf{x}_0) \parallel p(\mathbf{x}_T))}_{L_T} + \sum_{t>1} \underbrace{D_{\text{KL}}(q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0) \parallel p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t))}_{L_{t-1}} \underbrace{- \log p_{\theta}(\mathbf{x}_0 | \mathbf{x}_1)}_{L_0} \right]$$



# Training Algorithm

Repeat:

- Sample an image
- Randomly pick the number of steps (T)
- Sample  $\mathbf{x}_t$  from a noise source
- Compute  $dL / d\theta$
- Update  $\theta$  to reduce  $L$

$$\mathbb{E}_q \left[ \underbrace{D_{\text{KL}}(q(\mathbf{x}_T | \mathbf{x}_0) \parallel p(\mathbf{x}_T))}_{L_T} + \sum_{t>1} \underbrace{D_{\text{KL}}(q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0) \parallel p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t))}_{L_{t-1}} \underbrace{- \log p_{\theta}(\mathbf{x}_0 | \mathbf{x}_1)}_{L_0} \right]$$

# Sampling Process

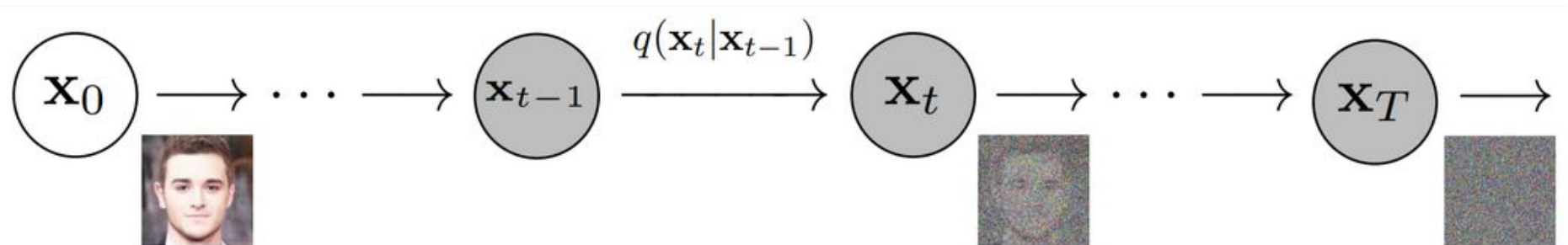
- We don't have to sample all timesteps for a given image - we can just touch one for any given image!
- It is better to predict the noise given the input image and then subtract this noise out
  - As compared to predicting the cleaned up image directly

# Noise Schedule

$$q(\mathbf{x}_t|\mathbf{x}_{t-1}) := \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t}\mathbf{x}_{t-1}, \beta_t\mathbf{I})$$

$\beta_t$ : increase variance with time

- Want injected noise to be large enough by  $t=T$  such that the result is  $\mathcal{N}(0, \mathbf{I})$
- Provided code: increase linearly with  $t$





# Jumping Directly from 0 to t

$$q(\mathbf{x}_t|\mathbf{x}_{t-1}) := \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t}\mathbf{x}_{t-1}, \beta_t\mathbf{I})$$

Key implication of this formulation:  $q(\mathbf{x}_{1:T}|\mathbf{x}_0) := \prod_{t=1}^T q(\mathbf{x}_t|\mathbf{x}_{t-1})$

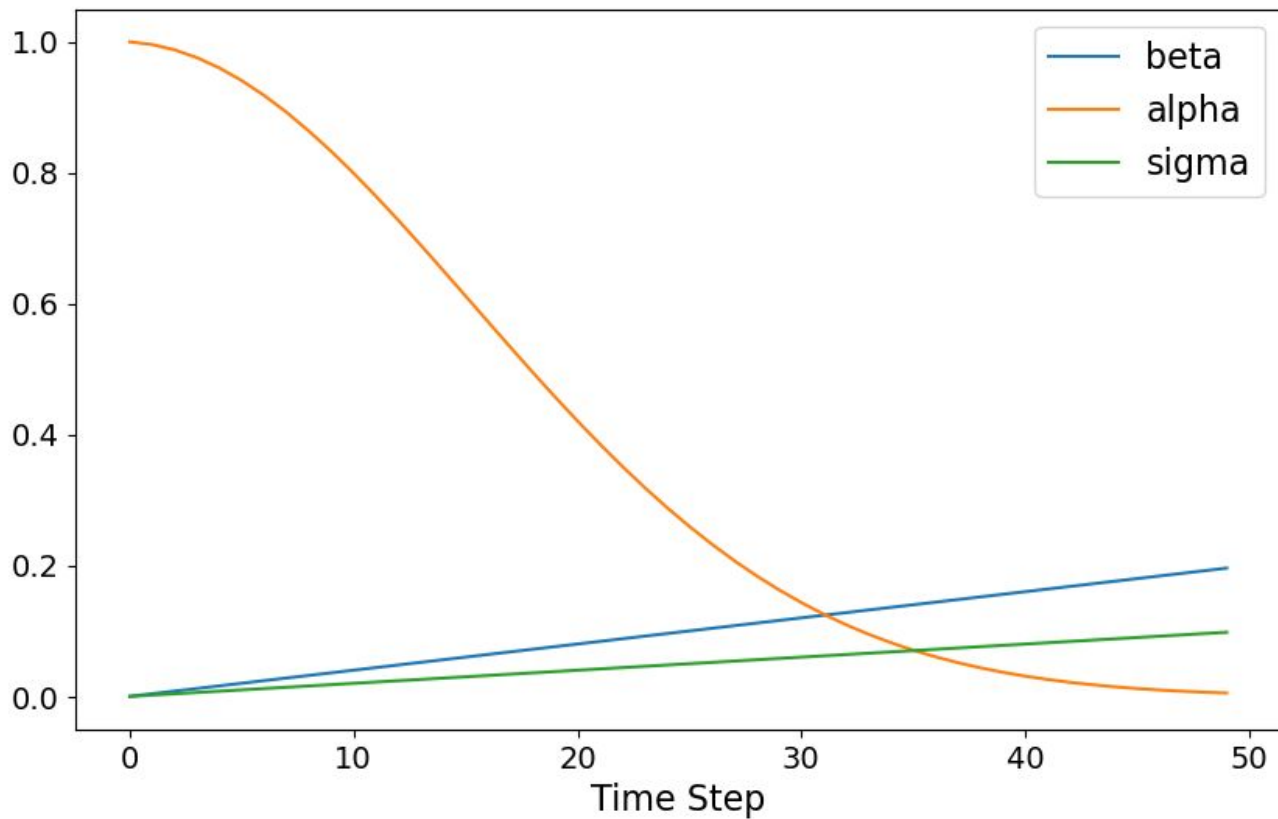
- The product of a subsequence can be computed in one shot:

$$q(\mathbf{x}_t|\mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t; \sqrt{\bar{\alpha}_t}\mathbf{x}_0, (1 - \bar{\alpha}_t)\mathbf{I})$$

$$\alpha_t := 1 - \beta_t \text{ and } \bar{\alpha}_t := \prod_{s=1}^t \alpha_s$$

- Easy to generate training samples with differing numbers of steps

# Noise Scaling



alpha bar

# Problem for HW 7

- Chesapeake Bay data set: image + semantic label pairs
- Goal: given the semantic labels as context, generate a synthetic satellite image that respects the semantic labels

# Generating Training Samples (from book)

For each image  $x$  / label  $L$  in a batch:

$t \sim \text{uniform}([0, \dots, T-1])$

$\text{noise} \sim N(0, I)$

$x_{\text{noised}} = \sqrt{a[t]} * x + \sqrt{1 - a[t]} * \text{noise}$

Want model  $g(x_{\text{noised}}, t, L)$  to predict the noise

- This becomes a “straightforward” supervised learning problem
- Loss: MSE

# Inference

Start with a random image

Loop over time:

- Use UNet to estimate the noise in the current image
- Remove this noise

# Inference (from book)

```
z[T] ~ N(0,I)
```

```
for t in [T-1, T-2, ... 0]:
```

```
    delta = model.predict(z[t+1], t, L)
```

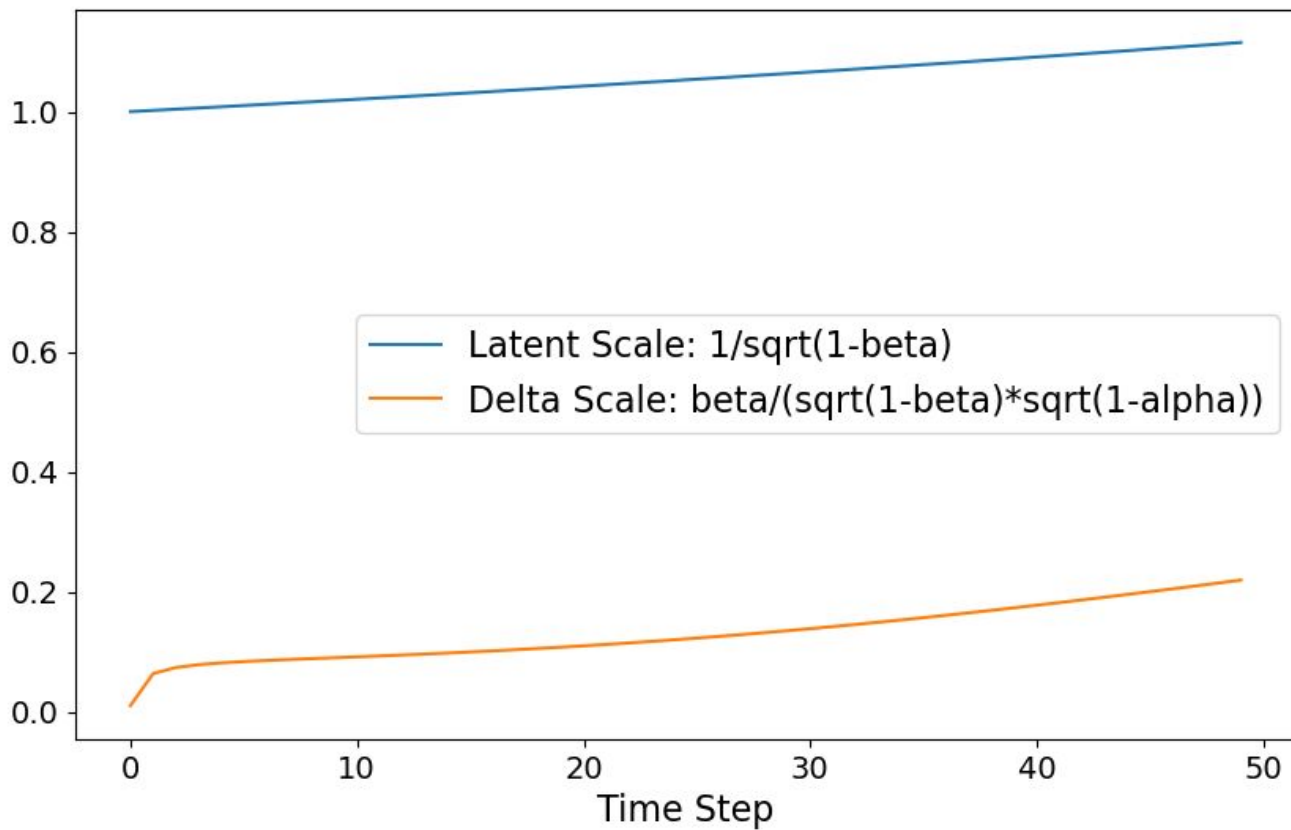
```
    epsilon ~ N(0,I)
```

```
    z[t] = 1/sqrt(1-b[t]) * z[t+1]
```

```
        - (b[t]/[sqrt(1-a[t])sqrt(1-b[t])]) * delta
```

```
    + sigma_t * epsilon                // not used in last step
```

# Scale Factors

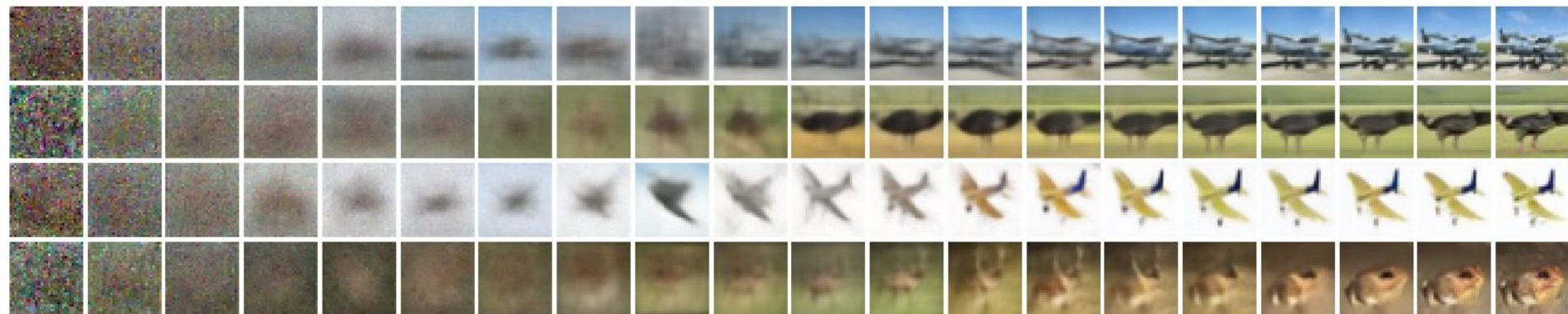


# Experiment Details

- $T=1000$  steps
  - But, technically, could stop any time
- Beta = 0.0001 (beginning) ... 0.02 (end)
- Pixel values all scaled to +/-1



# Progressive Sampling

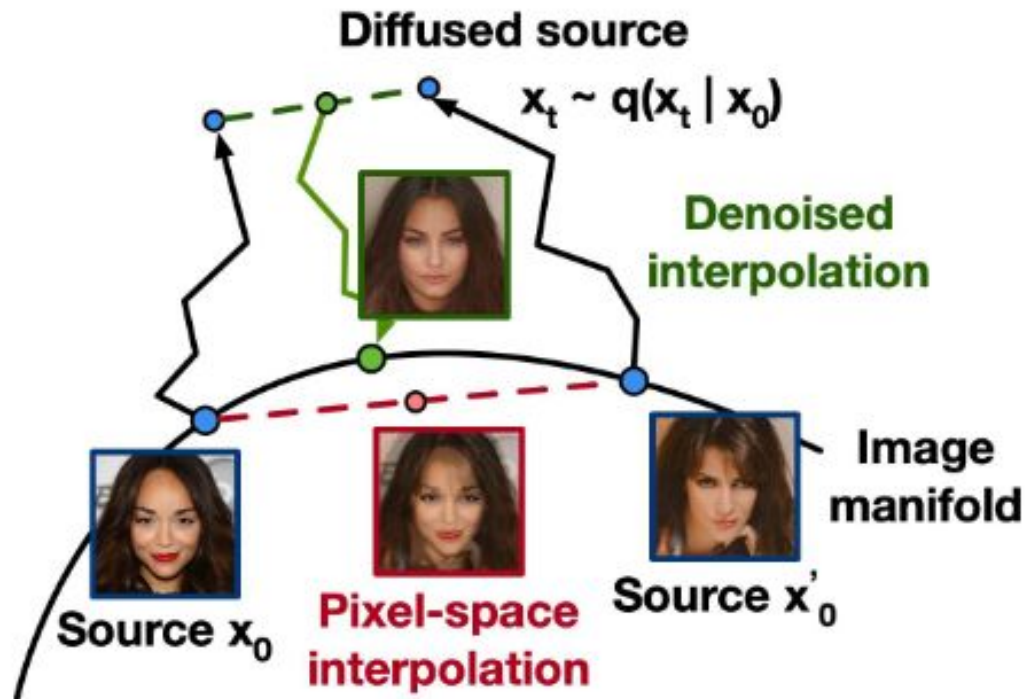




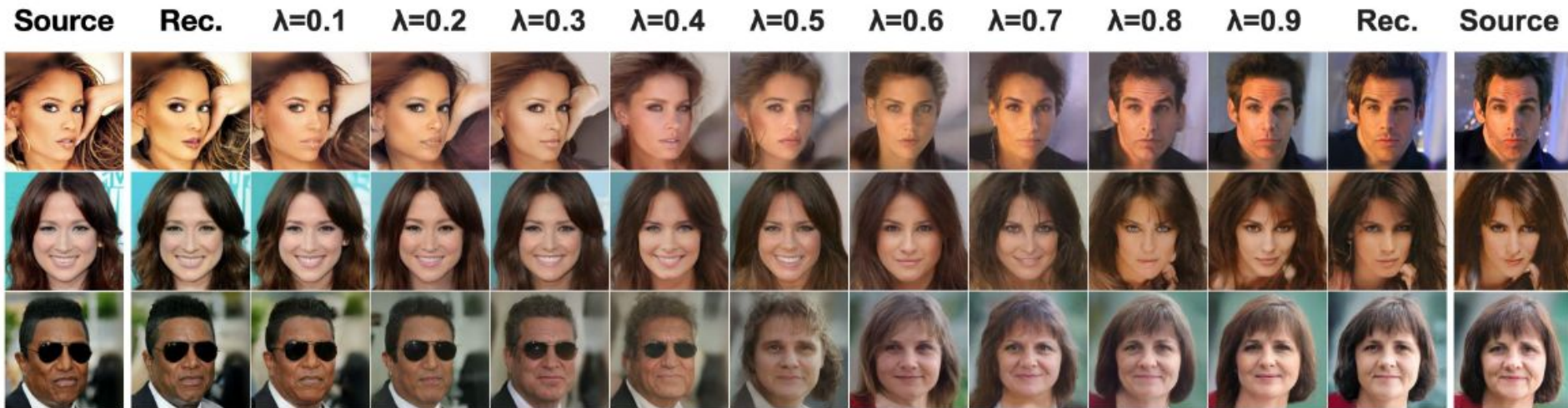




# Interpolation in the Latent Space



# Interpolation Examples



Source Rec.  $\lambda=0.1$   $\lambda=0.2$   $\lambda=0.3$   $\lambda=0.4$   $\lambda=0.5$   $\lambda=0.6$   $\lambda=0.7$   $\lambda=0.8$   $\lambda=0.9$  Rec. Source

1000 steps



875 steps



750 steps



625 steps



500 steps



375 steps



250 steps



125 steps



0 steps



# Other Notes

- Tends to work best if the  $p()$  process just predicts the noise that needs to be removed
- Can then sample from  $p()$  and subtract this noise from the current image estimate

# HW 7: Generating Satellite Images

Task:

- Input: a semantic label image
- Output: a reasonable satellite image that corresponds to the semantic labels



# HW 7: Generating Satellite Images

TF Dataset:

- Ins: dictionary:
  - Semantic label image: label\_input: (b, R, C, 7)
  - Time: time\_input: (b, 1)
  - Noised image: image\_input: (b, R, C, 3)
- Outs:
  - Injected noise: (b, R, C, 3)

Can tell the Dataset generator what R & C are

# HW 7: Generating Satellite Images

Network notes:

- Input layer names must match the dictionary key names
- Time input:
  - Pass through PositionEncoder: (b, E)
  - Replicate this vector over the RxC field: (b, R, C, E)
- Can then concatenate with Label and Noised Image inputs

# HW 7: Generating Satellite Images

Network notes:

- UNet: predict Noise
- Loss: MSE
- For our solution: we also inject time encoding and labels at other places in the U
  - Extra steps to get things in the right shape
  - Unclear if it helps

# HW 7: Generating Satellite Images

Our implementation:

- Testing with  $T=50$
- Batch Normalization is really helpful
- TF Dataset Generator:
  - By default, uniformly samples  $t$
  - We are finding better results if we sample small  $t$ 's
    - We want the network to do a really good job as we get close to the final decoded image

