

# CS 5043: Advanced Machine Learning: Deep Learning

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# What is Machine Learning?

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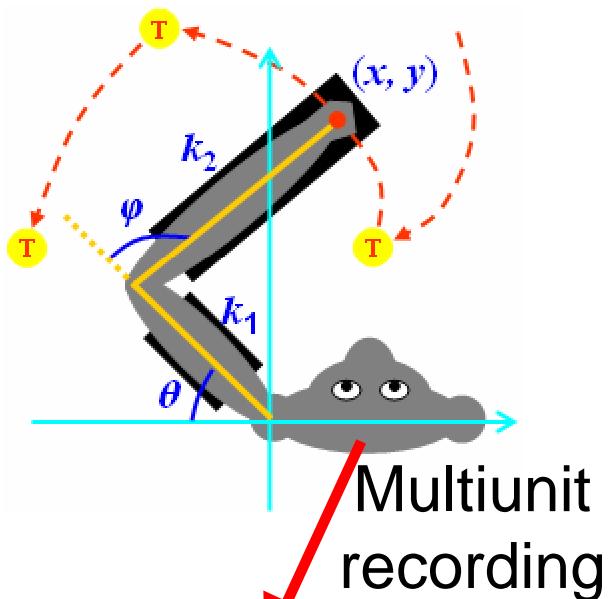
- Fundamentally: using data to automatically construct a model
- The model must be predictive!
  - I.E.: to be useful, it must produce meaningful output given novel situations.

# Brain-Machine Interfaces

Estimate of intended movement

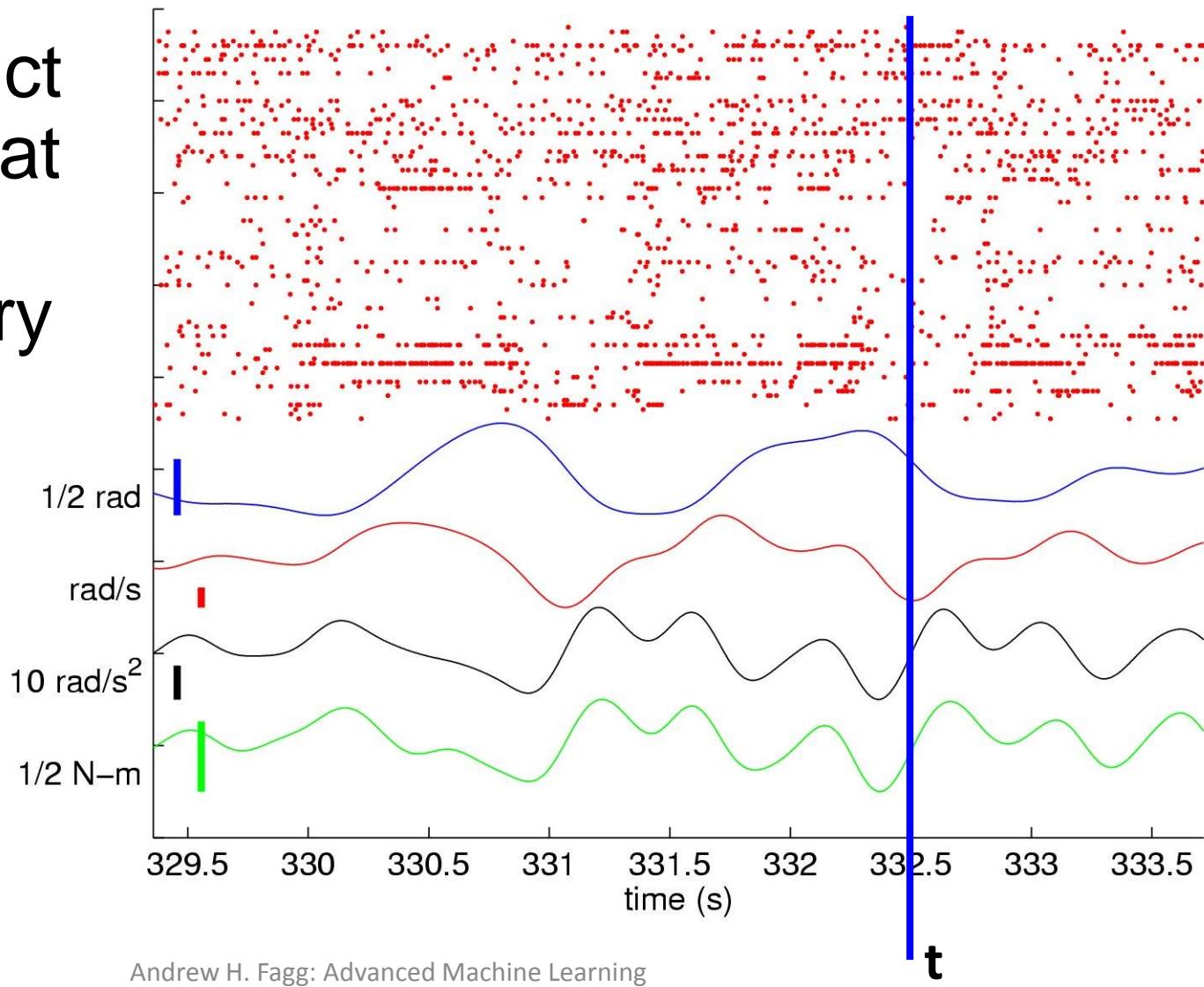
Predictive model

Command  
prosthetic arm



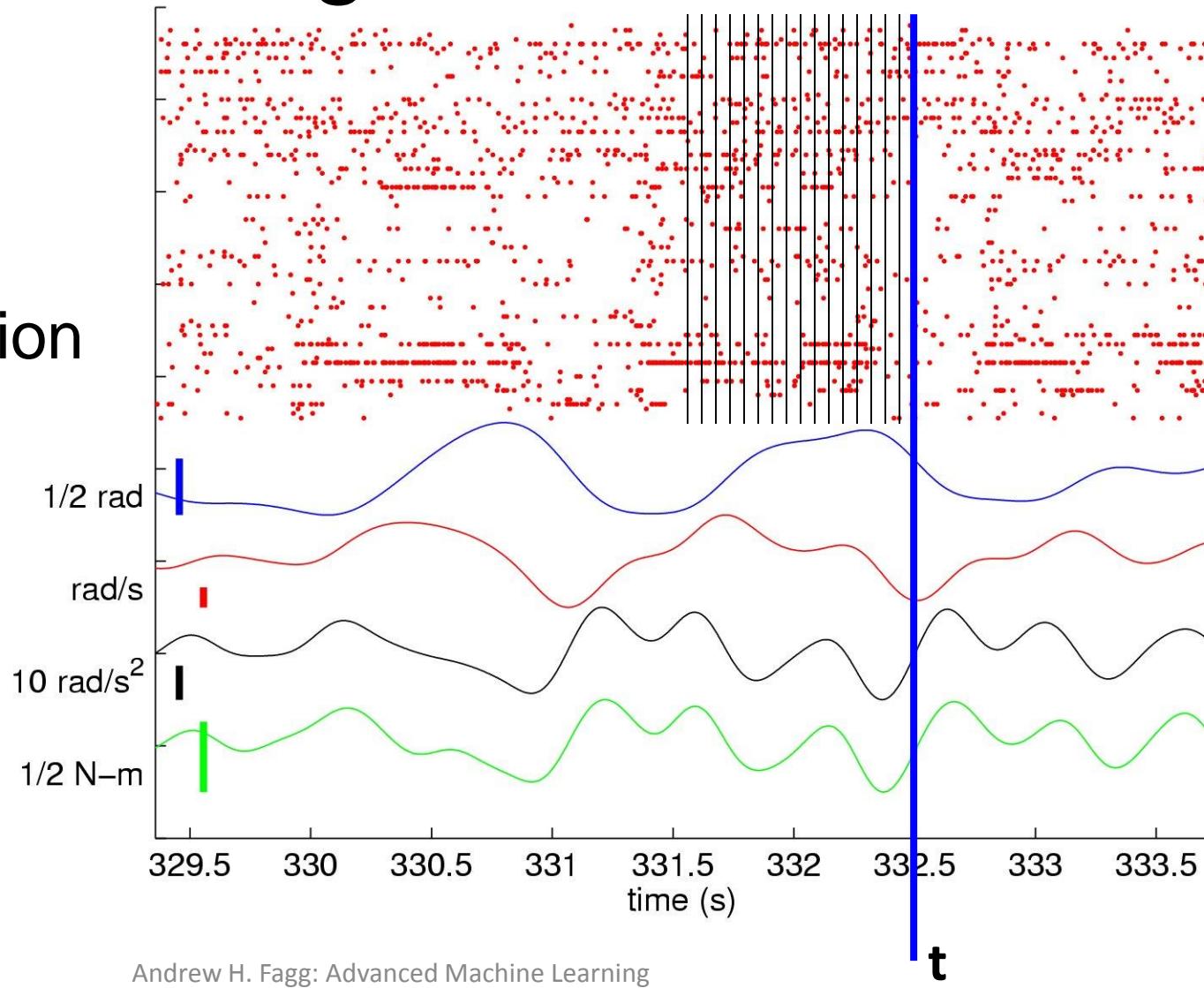
# Decoding Arm State

Want to predict arm motion at time  $t$  given recent history of spiking behavior



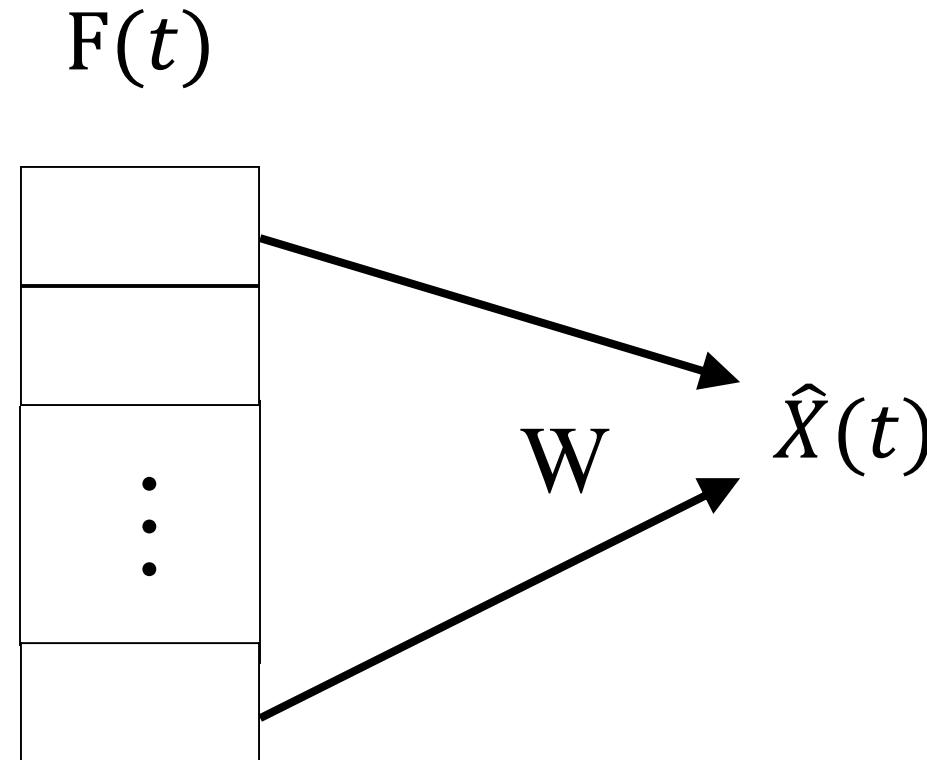
# Decoding Arm State

50ms bins: 20  
descriptors of  
neural activation  
for each cell



# Wiener Filter

Each feature ( $F_i$ ) is a count of spikes by a neuron for a 50 ms bin



$$\hat{X} = g_W(F(t)) = W^T F(t)$$



Column vector encoding spike counts for  $N$  cells at  $T$  taps up to time  $t$

# Classes of Models

Defined by the data type of the output. Very broadly:

- Continuous output: regression-type models
- Categorical output: classifier models

# Classes of Machine Learning Problems

# Classes of Machine Learning Problems

## Supervised learning

- Training set contains only input / output (labels) pairs
- Outputs could be continuous, probabilistic or categorical

# Classes of Machine Learning Problems

## Semi-Supervised learning

- Part of the training set contains input / output pairs
- The rest of the training set contains only inputs
- Using all of the data can yield a better model than if we only used the labeled data

# Classes of Machine Learning Problems

## Unsupervised learning

- The training set contains only inputs
- Fundamental question: what is the structure of these inputs?
  - A common case: algorithm assigns categorical labels to each sample
  - But we can also ask continuous questions. For example: are there linear or nonlinear manifolds that the data live on?

# Classes of Machine Learning Problems

## Reinforcement learning:

- Different than direct prediction or classification: RL is about taking sequences of actions in some environment
- At each step:
  - In response to an input, the model (agent) produces some action
  - The feedback signal is an evaluation of the results of this and previous actions

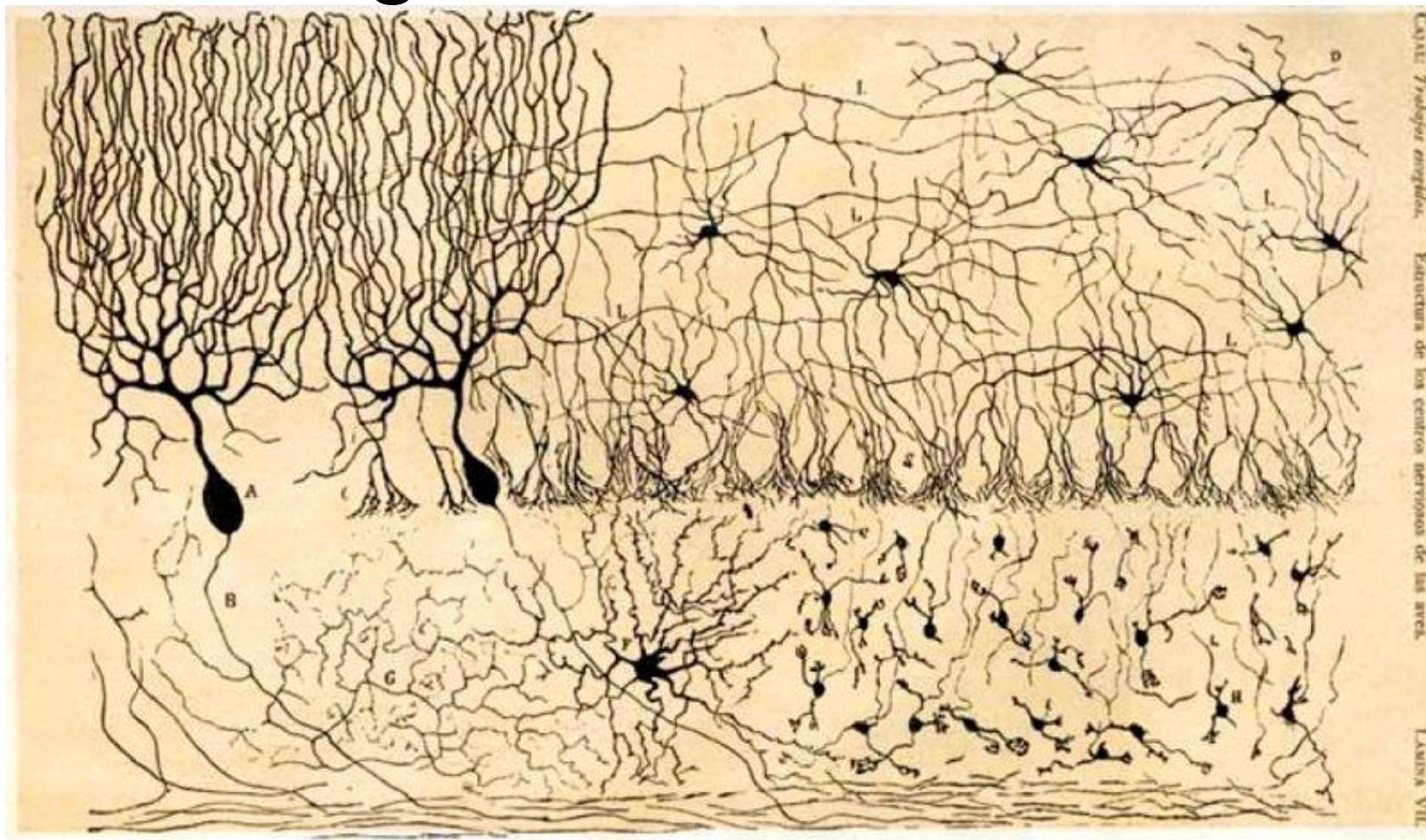
# Classes of Machine Learning Problems

## Reinforcement learning:

- A common case: a single evaluation can be a function of the sequence of outputs that is generated
  - How much time did it take to solve a problem?
  - How much energy did you use while solving the problem?
- Learning problem: for a given input, what is the output that maximizes the expected reinforcement over time?

# Neural Networks...

# Biological Neural Networks



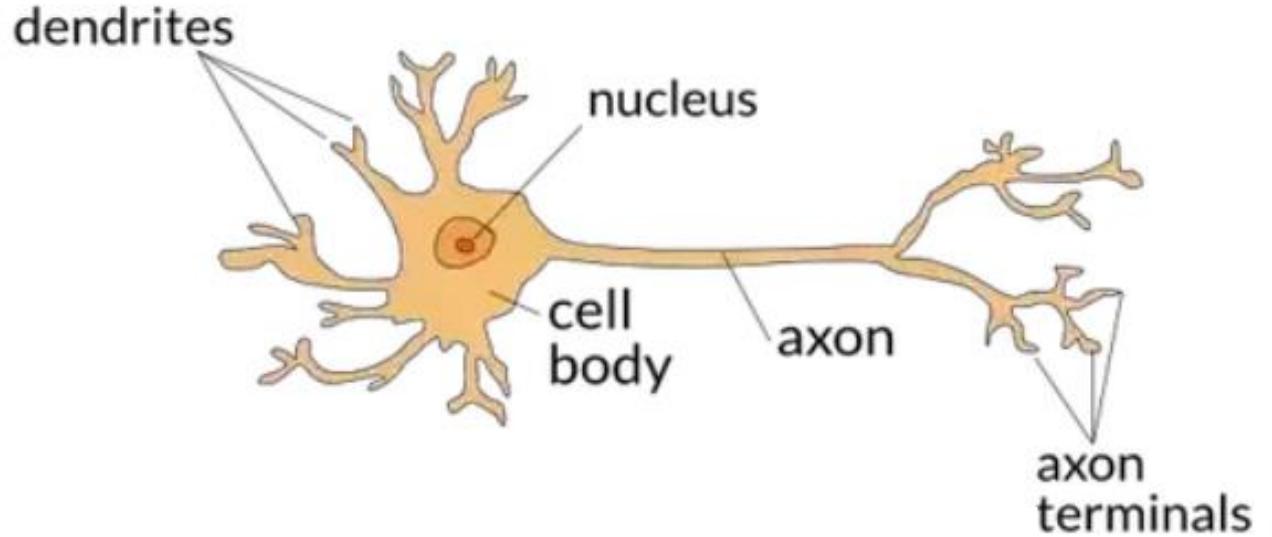
**Ramón y Cajal**

<https://www.tabakalera.eu/en/aesthetic-knowledge-and-sensibility-drawings-santiago-ramon-y-cajal>

# Biological to Artificial

## Biological Neuron:

- Cell body acts like a leaky capacitor: summation + smoothing
- Inputs (generally) to dendrites: short-duration injections of + or – current
- Cell body sums inputs from all dendrites
- Axon contains active processes: nonlinear response to cell body voltage

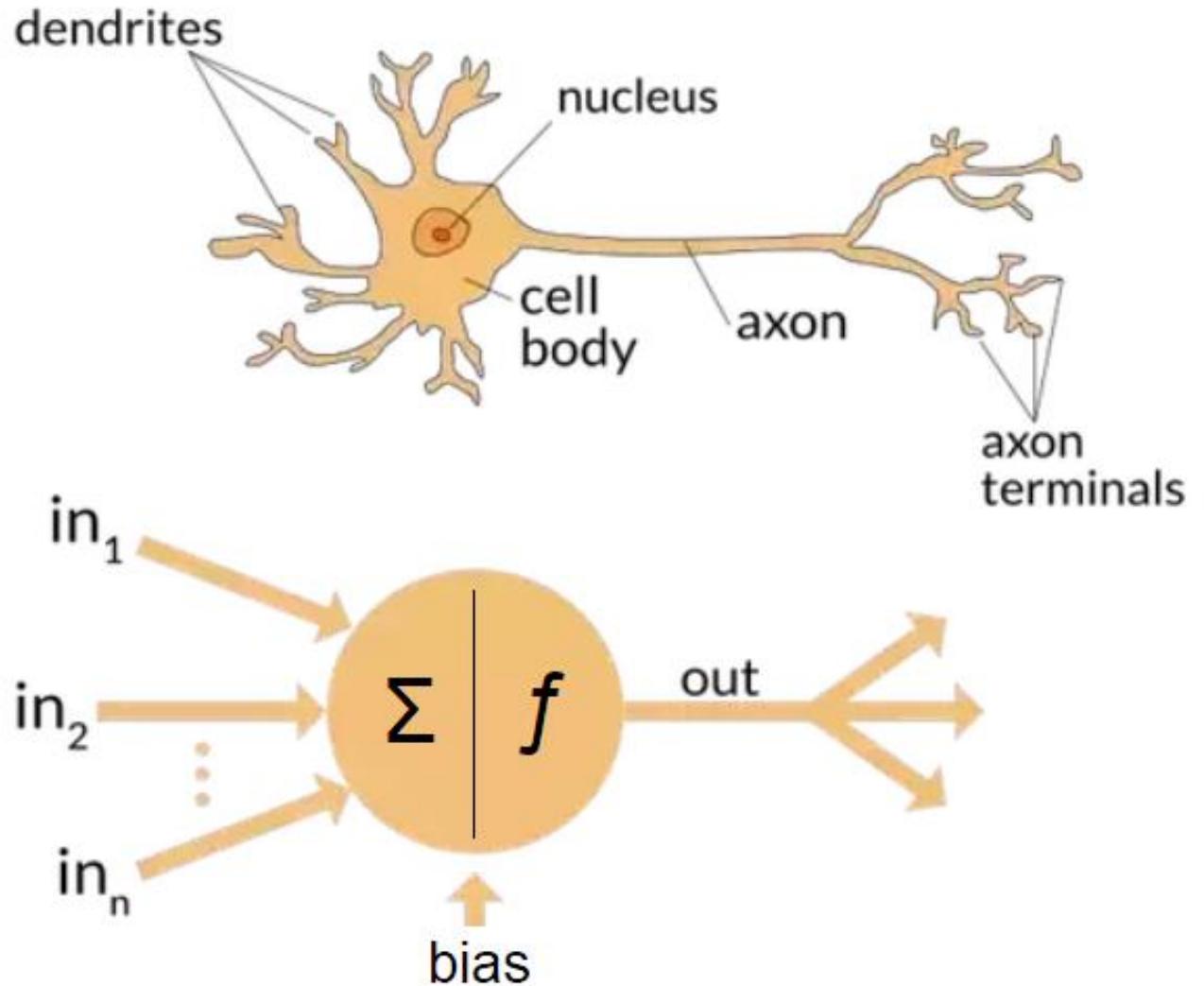


# Biological to Artificial

Abstraction:

- Each input is weighted
- Weighted inputs are summed
- Output is a nonlinear function of the sum

For many models, we ignore the issue of time

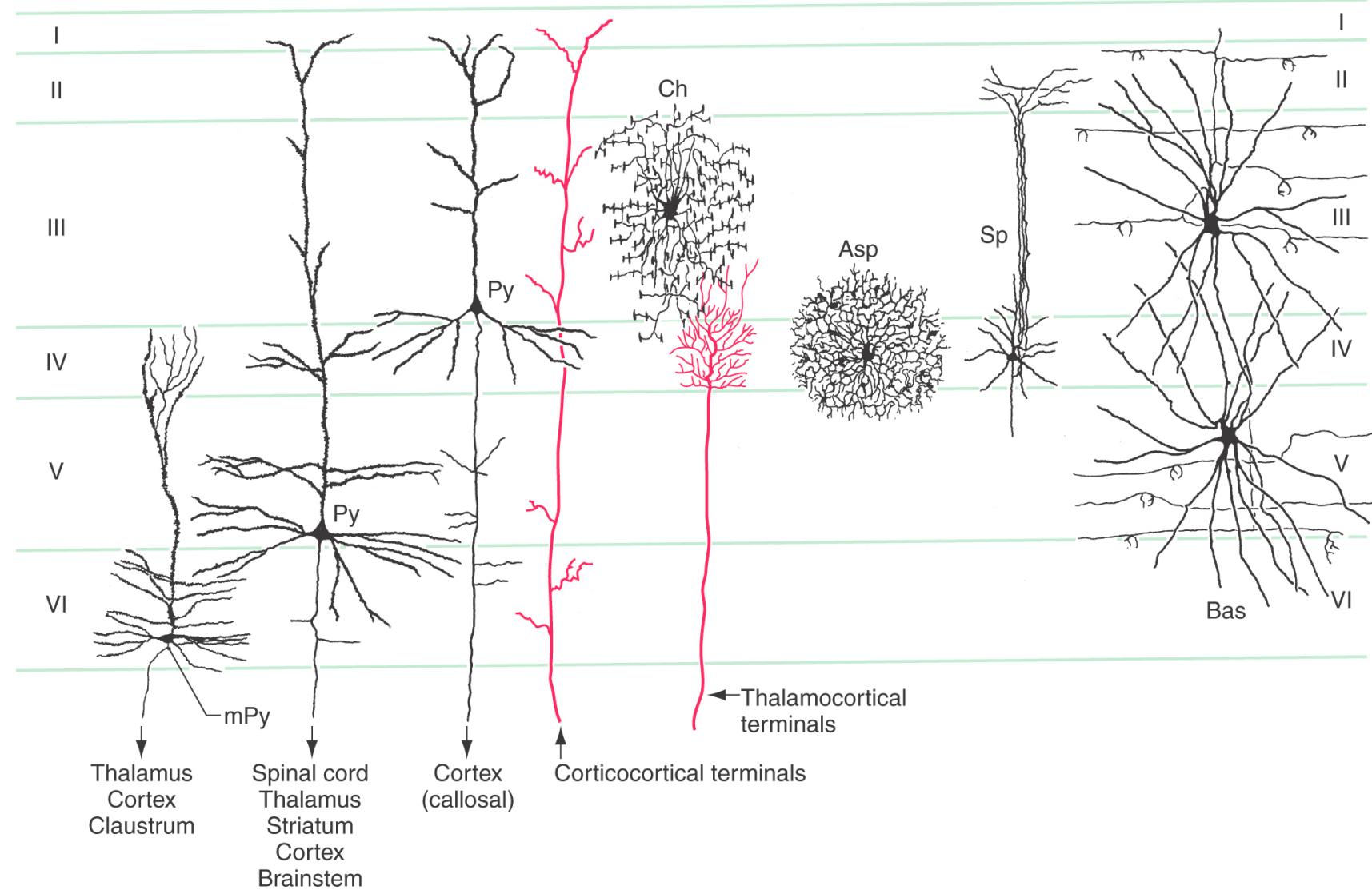


# What can a neuron compute?

# Layered Networks: Local Circuits

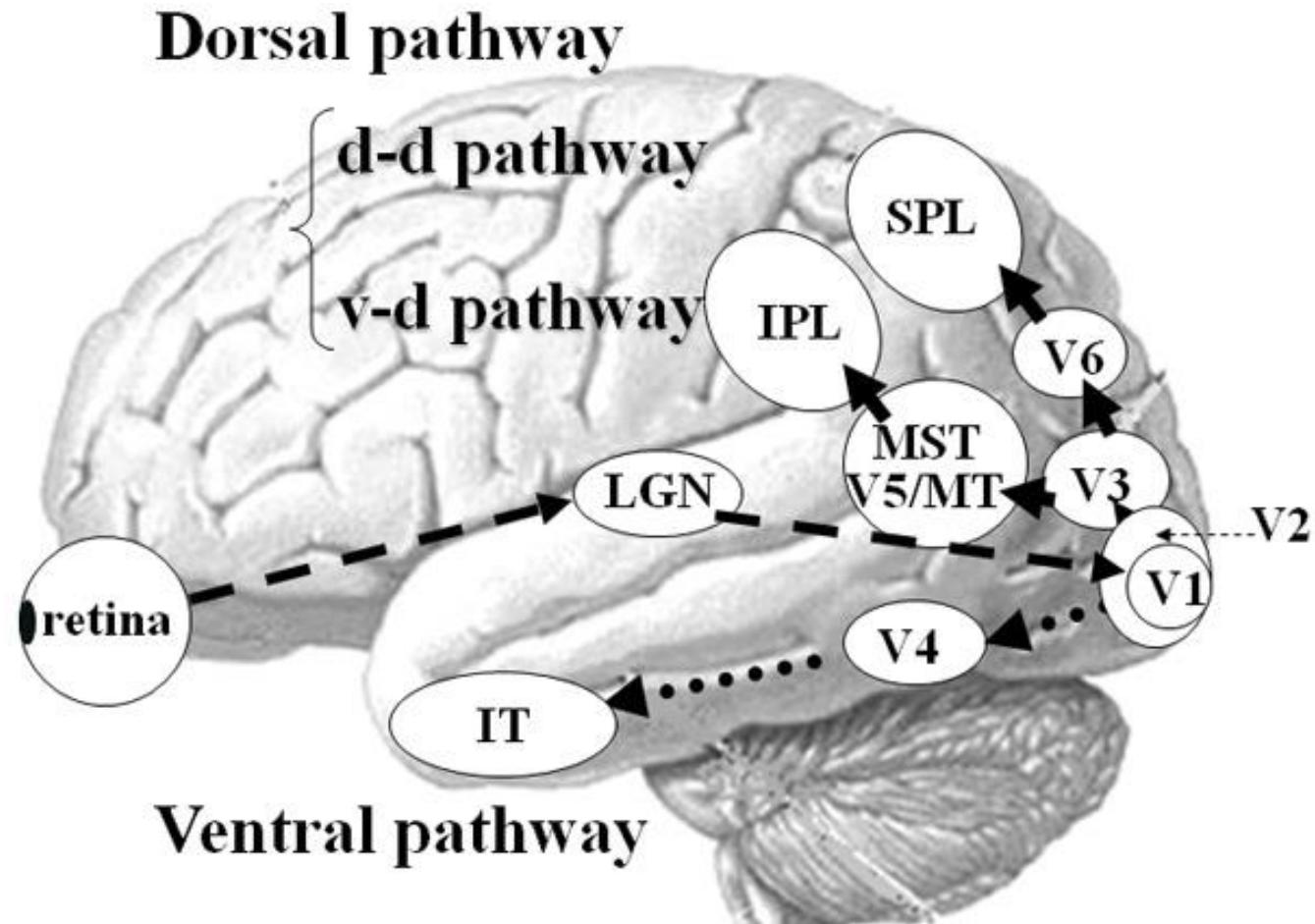
- Layers within a small slice of cortex
- Different types of neurons receive inputs from different sources & produce outputs to different parts of the circuit

Lynch (2015)



# Layered Networks: Large-Scale Circuits

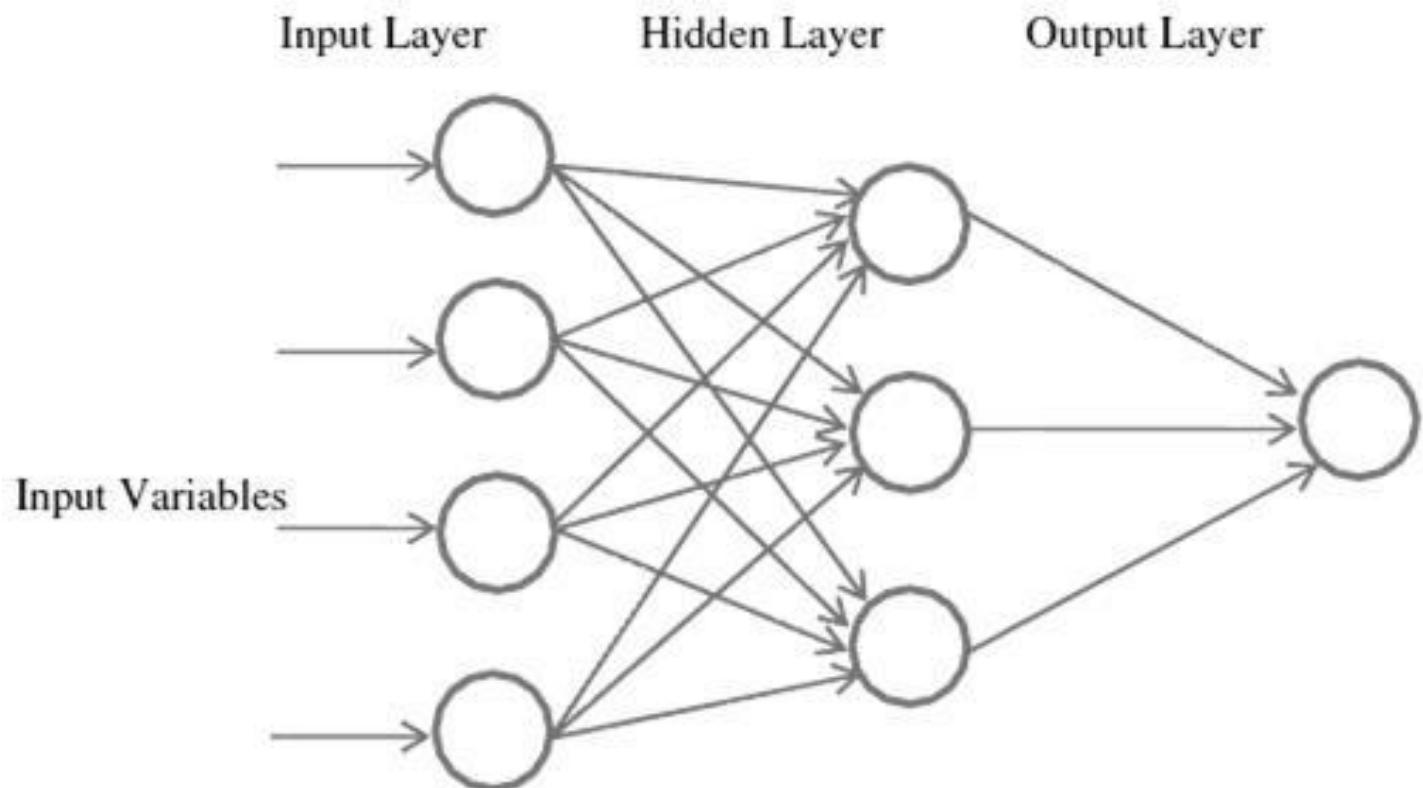
- Primary visual pathways
- V1 (primary visual cortex): compute simple visual features
- Downstream regions recognize more complex patterns



Yamasaki & Tobimatsu (2011)

# Feed-Forward Neural Networks

- Forward propagation: input units to hidden to output
  - Form of function approximation
- Backpropagation of error: measure output error & compute changes to parameters to reduce that error
  - Form of regression



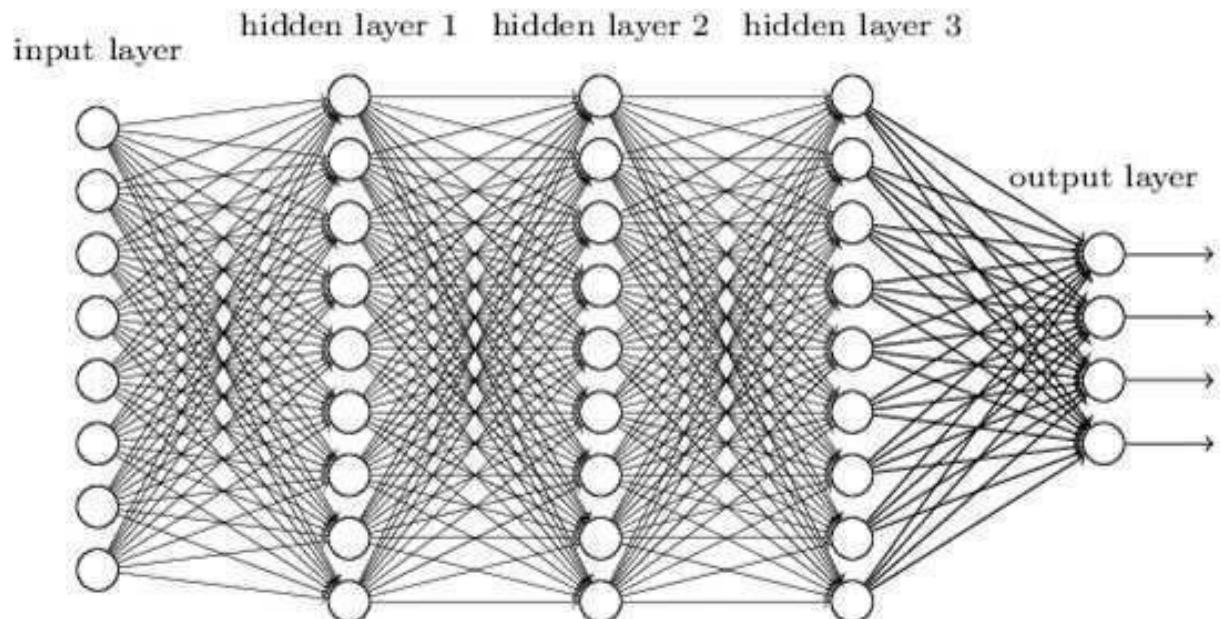
Roushangar & Homayounfar (2015)

# Feed-Forward Neural Networks

- Can represent more interesting functions than a single neuron
- But: selecting parameters becomes more complex

# Feed-Forward Neural Networks

- Two hidden layers can approximate any continuous function with arbitrary accuracy
- Deeper networks can capture complicated functions more easily
  - But much harder to find solutions



# Deep Learning

- Many layers (sometimes 100s)
- Successful because of the confluence of many factors

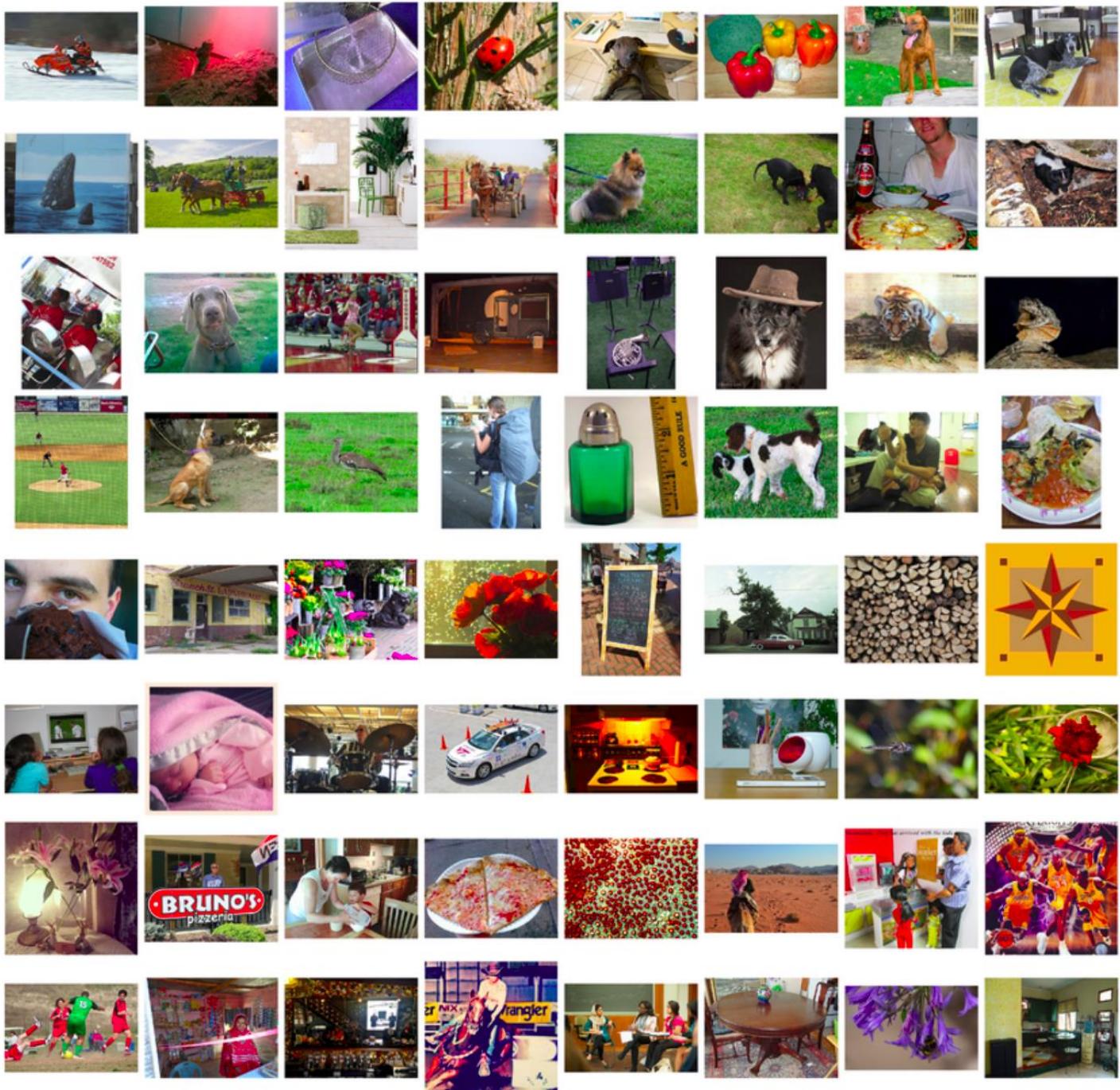


# Deep Learning

- Better and more specialized computation (especially GPUs and TPUs)
- Large data sets
- Large & efficient memory structures
- Many algorithmic “tweaks”
  - Easy to compute non-linearities
  - Fast estimation of gradients in the network (e.g., autodiff and mini batching)
  - Incremental learning of subnetworks (e.g., autoencoders)
- Software tools, including: python, TensorFlow and Keras

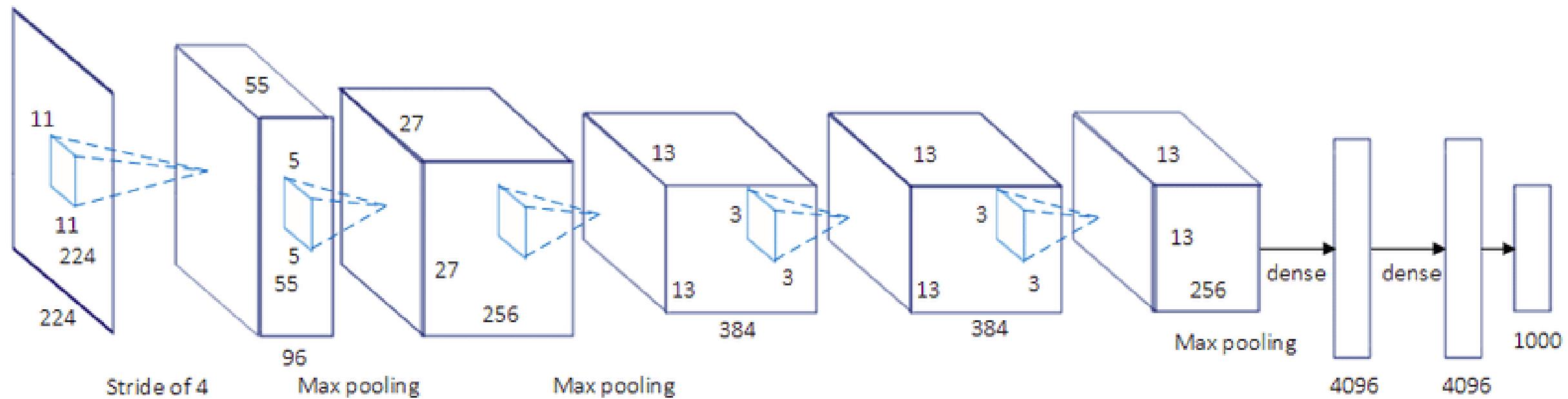
# Imagenet Data Set

<http://www.image-net.org/>



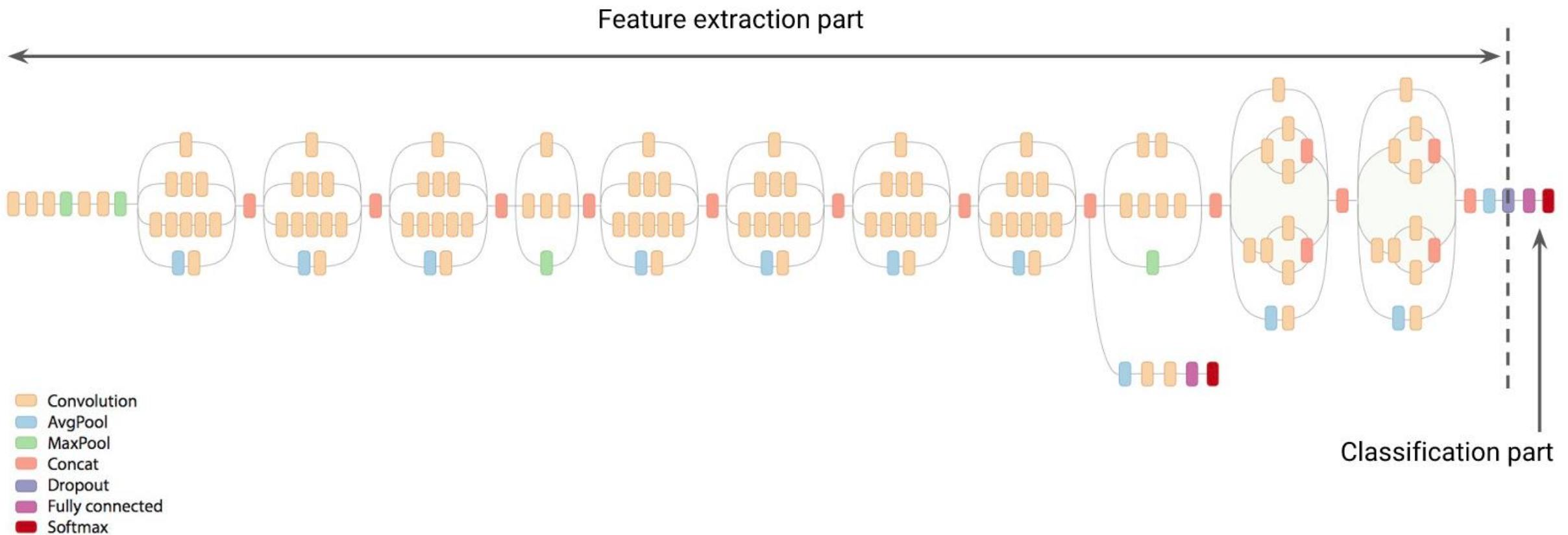
Andrew

# Convolutional Neural Networks



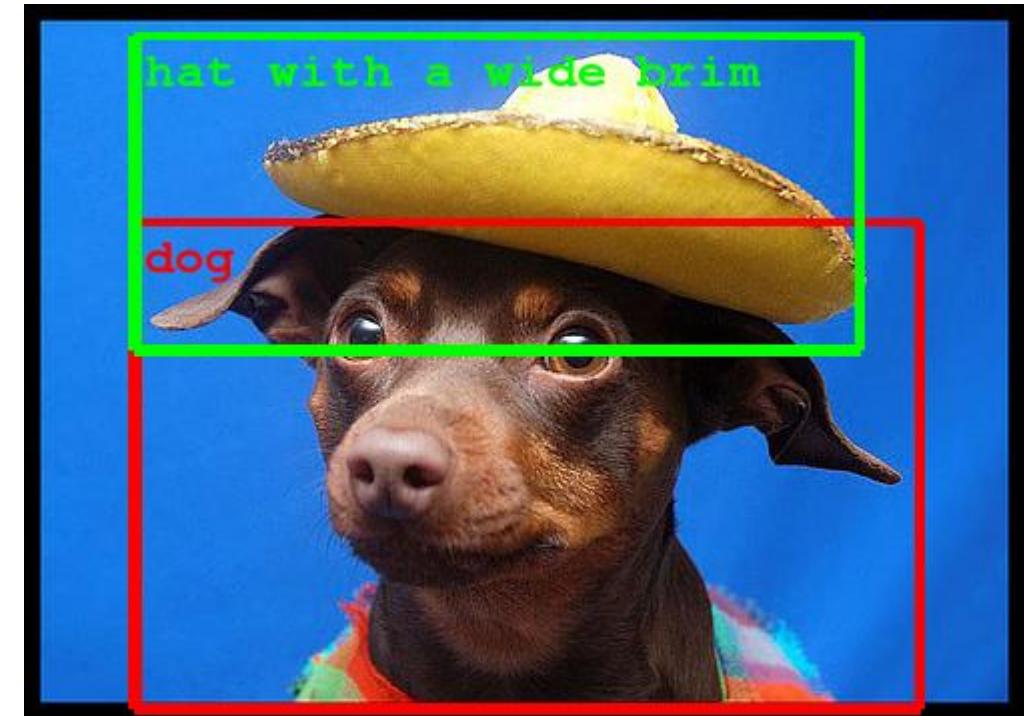
[https://www.researchgate.net/figure/AlexNet-Convolutional-Neural-Network-architecture-Figure-reproduced-from-14\\_fig1\\_316450908](https://www.researchgate.net/figure/AlexNet-Convolutional-Neural-Network-architecture-Figure-reproduced-from-14_fig1_316450908)

# Inception Net (Google)

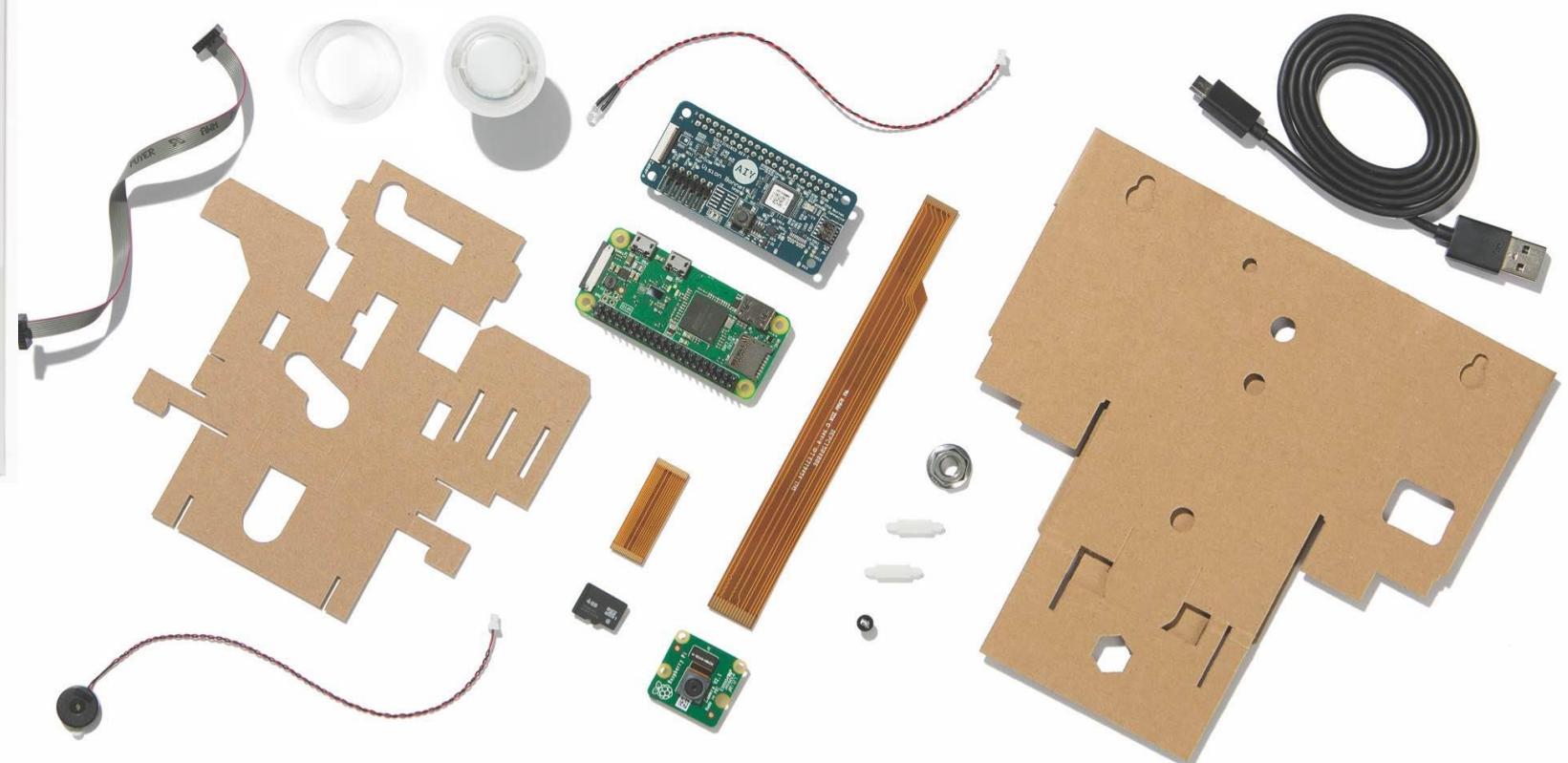


# Image “Understanding”

- Finding interesting areas in the image
- Classifying subimages
- Recognizing specific instances of a class in a subimage



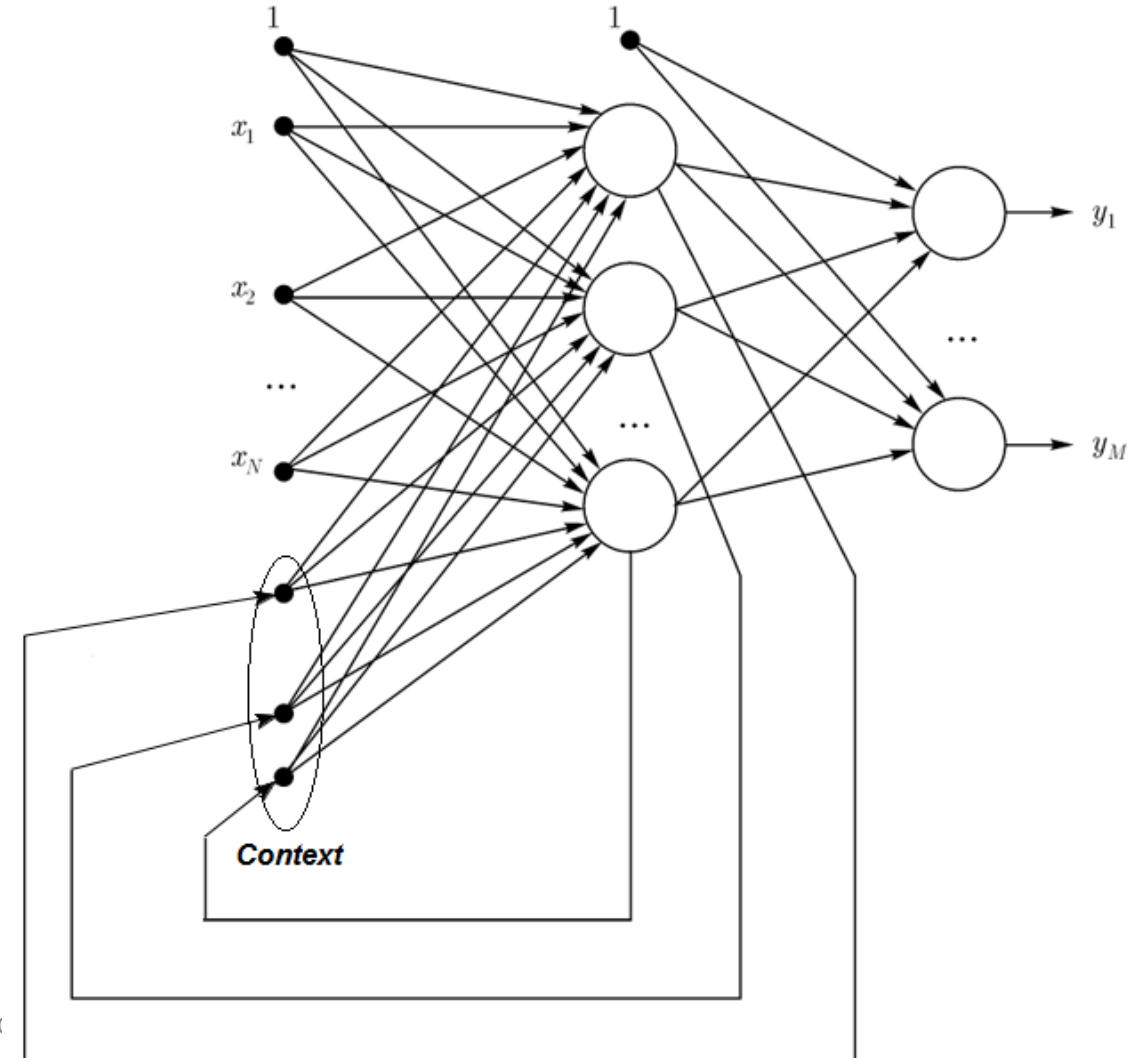
# Google AI Vision Kit (\$99)



# Handling Time: Recurrent Neural Networks

Elman Network (adaptation of a Jordan Network):

- Sequence of inputs
- Sequence of outputs
- Network can use context as a memory of what has happened in the past



# Core50 Data Set

Labeled objects as  
they are manipulated

<https://vlomonaco.github.io/core50>



# Video to Audio Translation

- <https://www.youtube.com/watch?v=0FW99AQmMc8&feature=youtu.be>

# Deep Reinforcement Learning

- <https://www.youtube.com/watch?v=Ih8EfvozBOY&index=2&list=PLujxSBD-JXgIGL3ERdDOhthD3jTIfudC2>

# Generative Adversarial Networks

- <https://www.youtube.com/watch?v=u7kQ5INfUfg>

# Our Topics

- Backpropagation
- Model Evaluation Process: metrics, cross-validation, statistics, addressing the multiple comparisons problem
- Tools: TensorFlow and Keras
- Convolutional Neural Networks
- Recurrent Neural Networks
- Timeseries Processing
- Deep Reinforcement Learning
- Generative Models
- Generative Adversarial Networks

# To “Solve” a Model Building Problem We Must Answer:

- What is the nature of the data that we have?
- How much data do we have?
- What is the prediction problem?
- How do we measure performance of a model?
- How to select an appropriate model and learning algorithm?
- How to choose parameters?
- How to convince ourselves (and others) that we have a useful model?

# What I am assuming about you...

- Programming skills
- Able to jump into Python, including the “Object-Orientedness” of it
- Know or can learn unix command-line tools

# Resources

- Course web page:  
<http://www.cs.ou.edu/~fagg/classes/aml>
- Francois Chollet (2017) Deep Learning with Python, 1st Edition, ISBN-13: 978-1617294433, Manning
- Web resources: documentation, tutorials, papers (linked from the schedule or announced on Canvas)

# Computing Environment

Setting up a ML environment (especially one based on TensorFlow) can be a bear ...

- We are providing a pre-configured compute cluster on Amazon Web Services (AWS)
- Key tools: Python, Scikit-learn, TensorFlow (Deep Learning), Keras, Jupyter (Interactive Development Environment)
- Other software: editors (emacs, vi, gedit)
- Will also house our common data sets

# Computing Environment

AWS machines are nice, but cost us based on the resources we use

- Right now, we have one AWS machine configured (1 processor; 2 GB of memory; 32 GB of swap).
- This machine will increase in resources as needed
- Additional machines will be added as needed
  - They will share a common user accounting system and file system
- As our computing needs get larger, we will shift over to the OU Supercomputer

# Configure your Cluster Account

Details coming soon for your cluster account ...

# Homework Assignments

- First 1/3 of the semester
- Explore different DL methods and data sets

# Projects

- Last 2/3 of the semester
- Topic / data set are your choice, but must be approved
- Several in-class presentations
- Final paper

# Grading

- In-class participation: 10%
- Homework: 30%
- Project work: 60%

# Proper Academic Conduct

- Homework assignments are to be done on your own
  - No communication of solutions in any form
  - Do not copy code off the net
- Projects:
  - Groups of 2 working on related problems

# For Next Time

- For today: chapter 1
- Next time: start of chapter 2
- We will get you started on python and numpy



