

CS 2334: Project 3

Java Collections Framework

Project 2 Lessons

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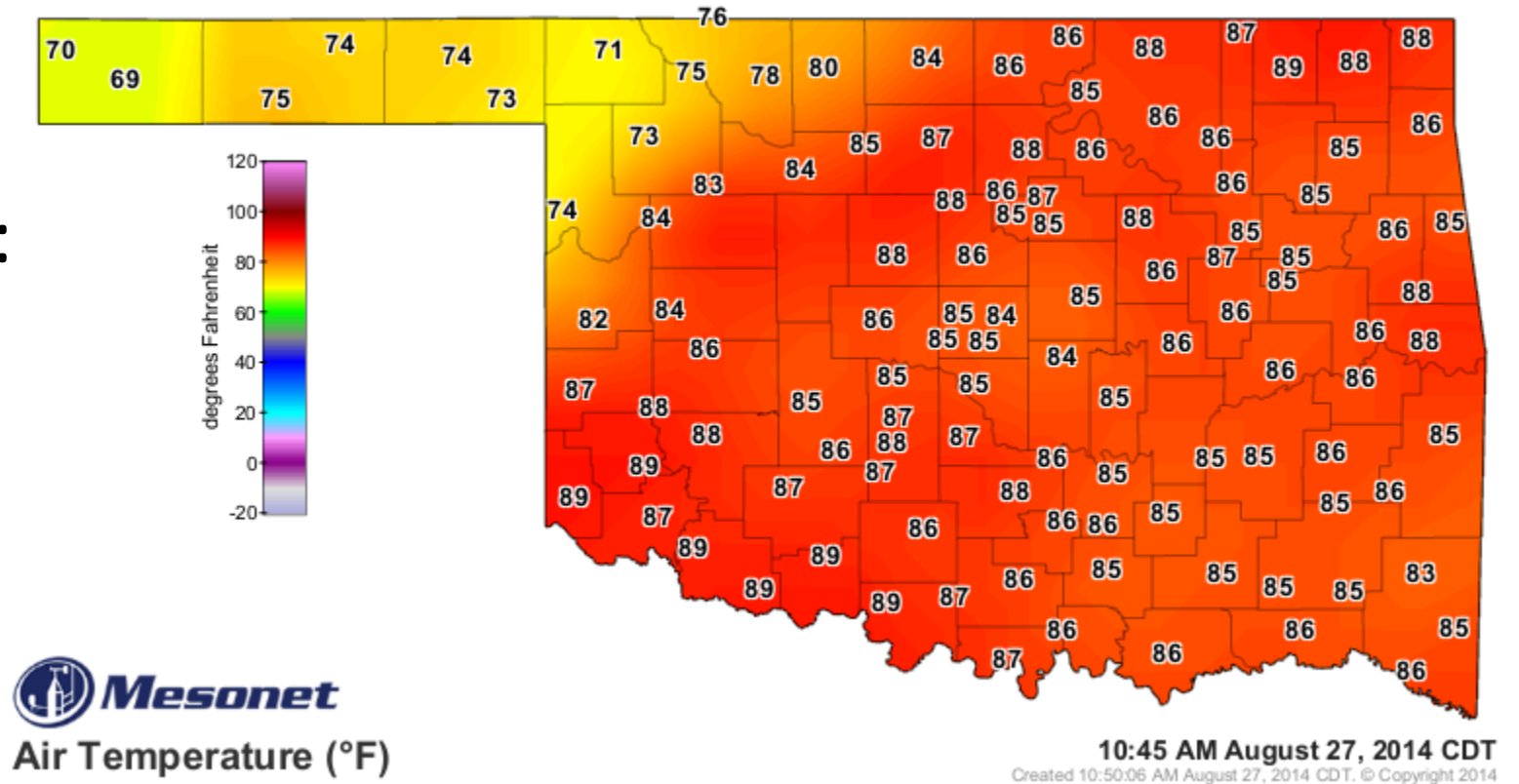
- Class hierarchies
- Code reuse through abstract classes
- Computing statistics in the presence of invalid data

- Observations: should only ask what the value is if we know that it is valid

Project 2

Expanded Mesonet data:

- Many variables
- Many stations
- Your program won't know which variables and stations there are until it is executed!



High-Level Task

- Your program first loads in the configuration files and data set
- Through System.in:
 - User selects station
 - User selects variable
- Program reports average, minimum and maximum for that variable
- Repeat

- Demonstration

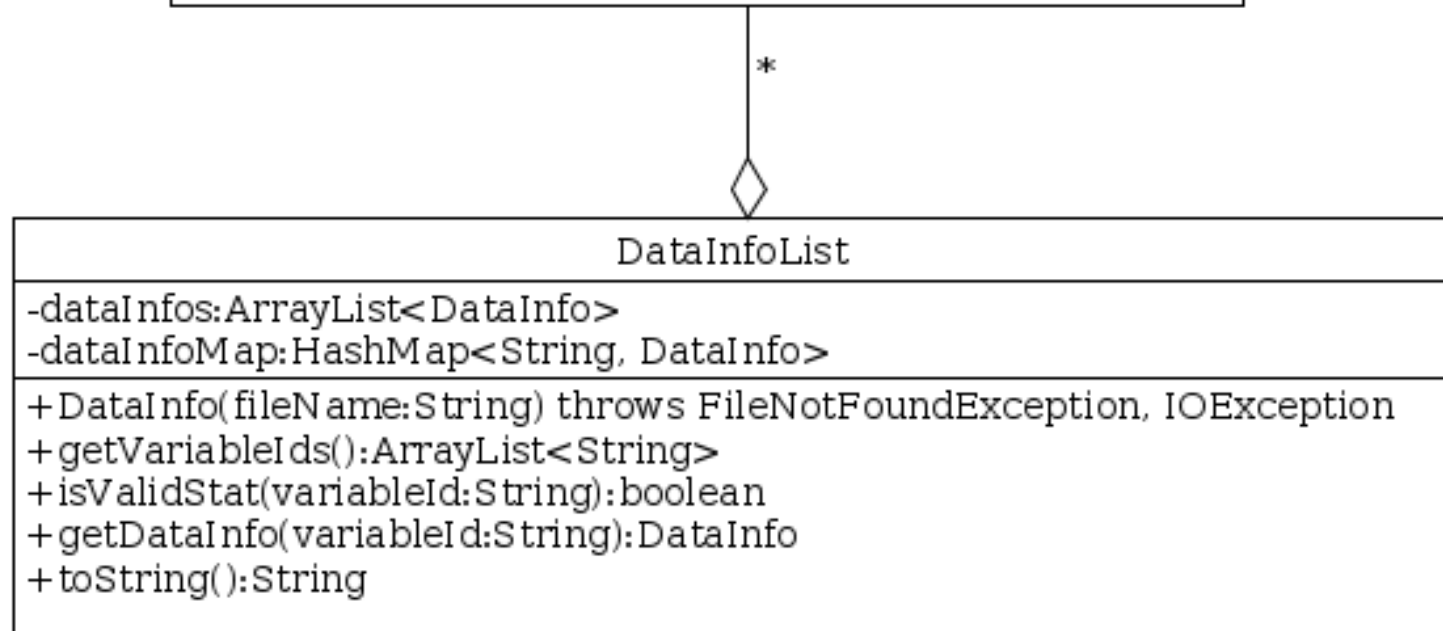
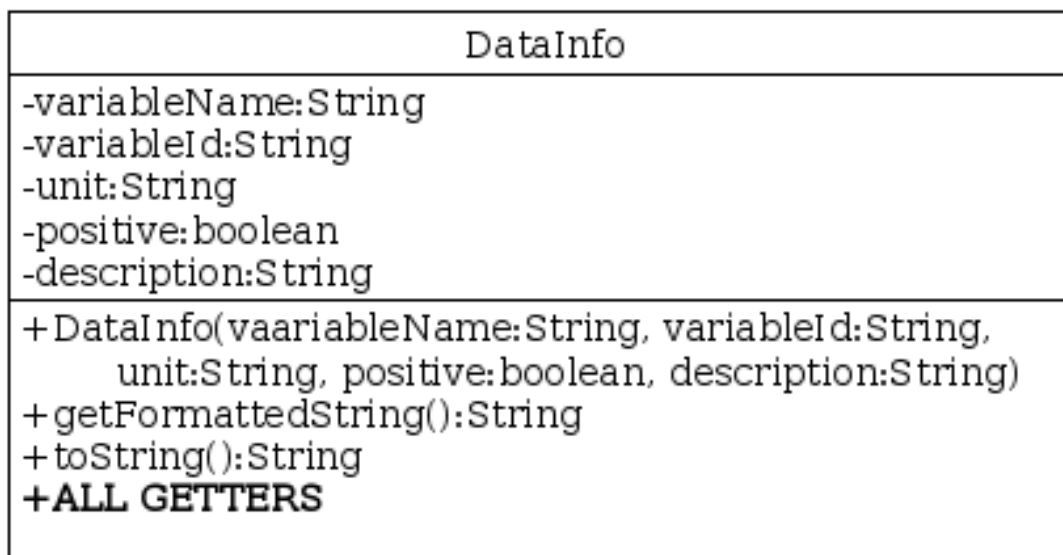
Objectives

- Make an interactive menu for a user and handle errors properly
- Make use of HashMaps and TreeMaps to flexibly store data in a structure that is efficient to access
- Compute statistics over the stored data in a manner that does not rely on *a priori* knowledge of the specifics of the data
- Continue to exercise good coding practices for Javadoc and for unit testing

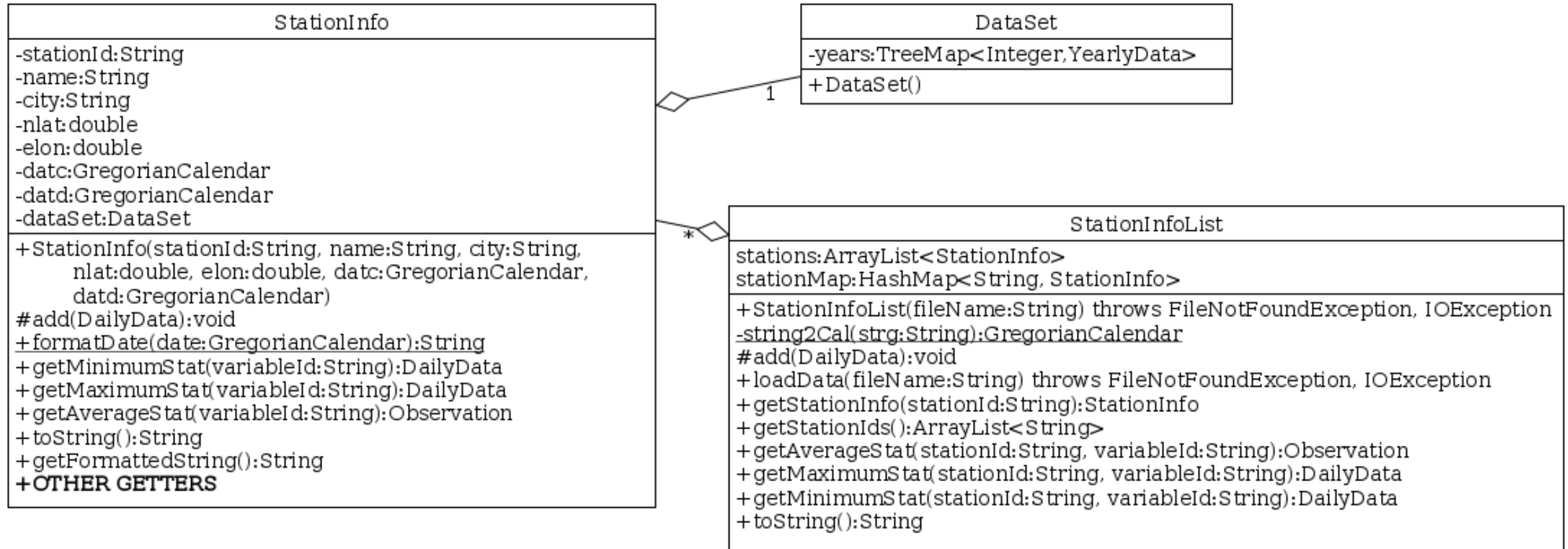
Code Refactor

- The structure of your classes will largely stay the same
- But: how many of your classes are implemented will change
- And: we add a few new classes

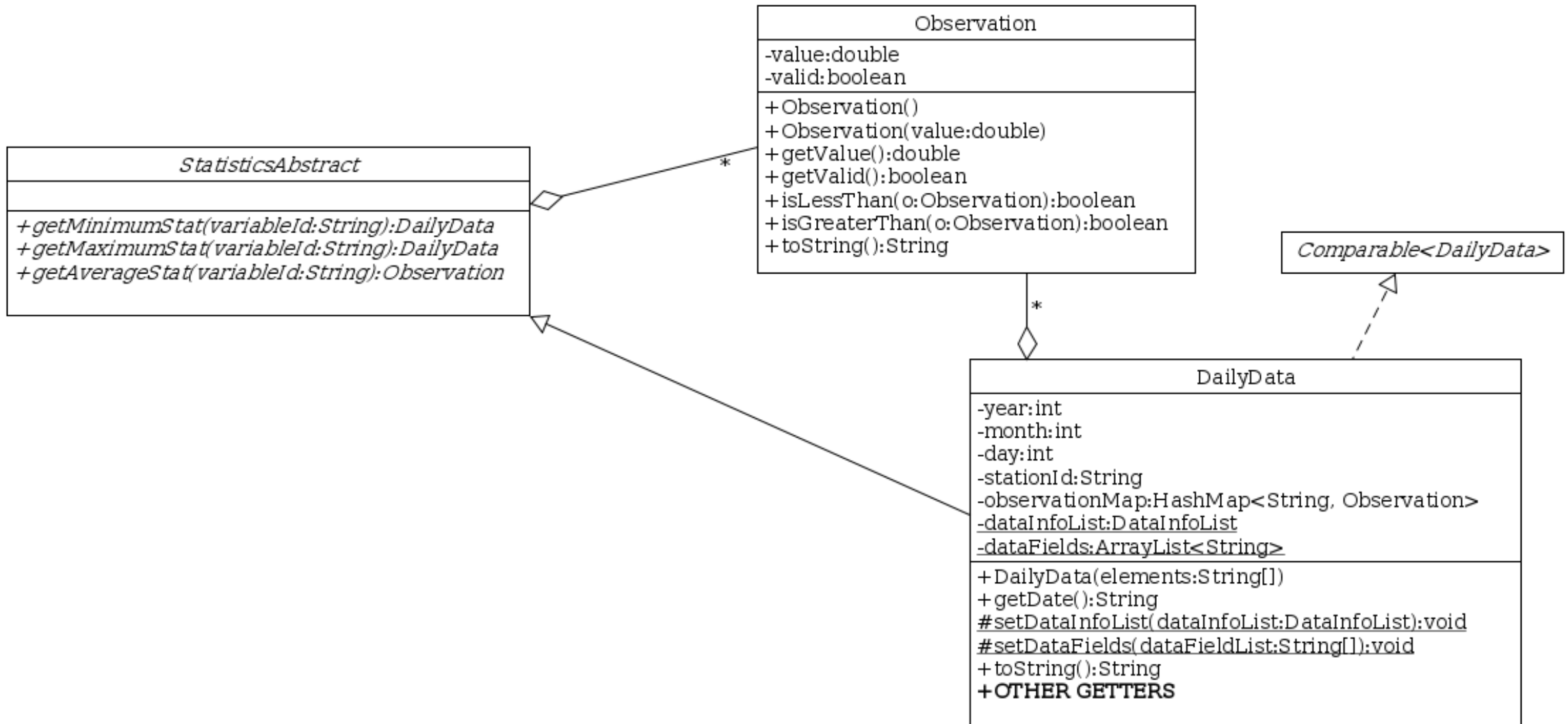
DataInfo: Store Information about Variables



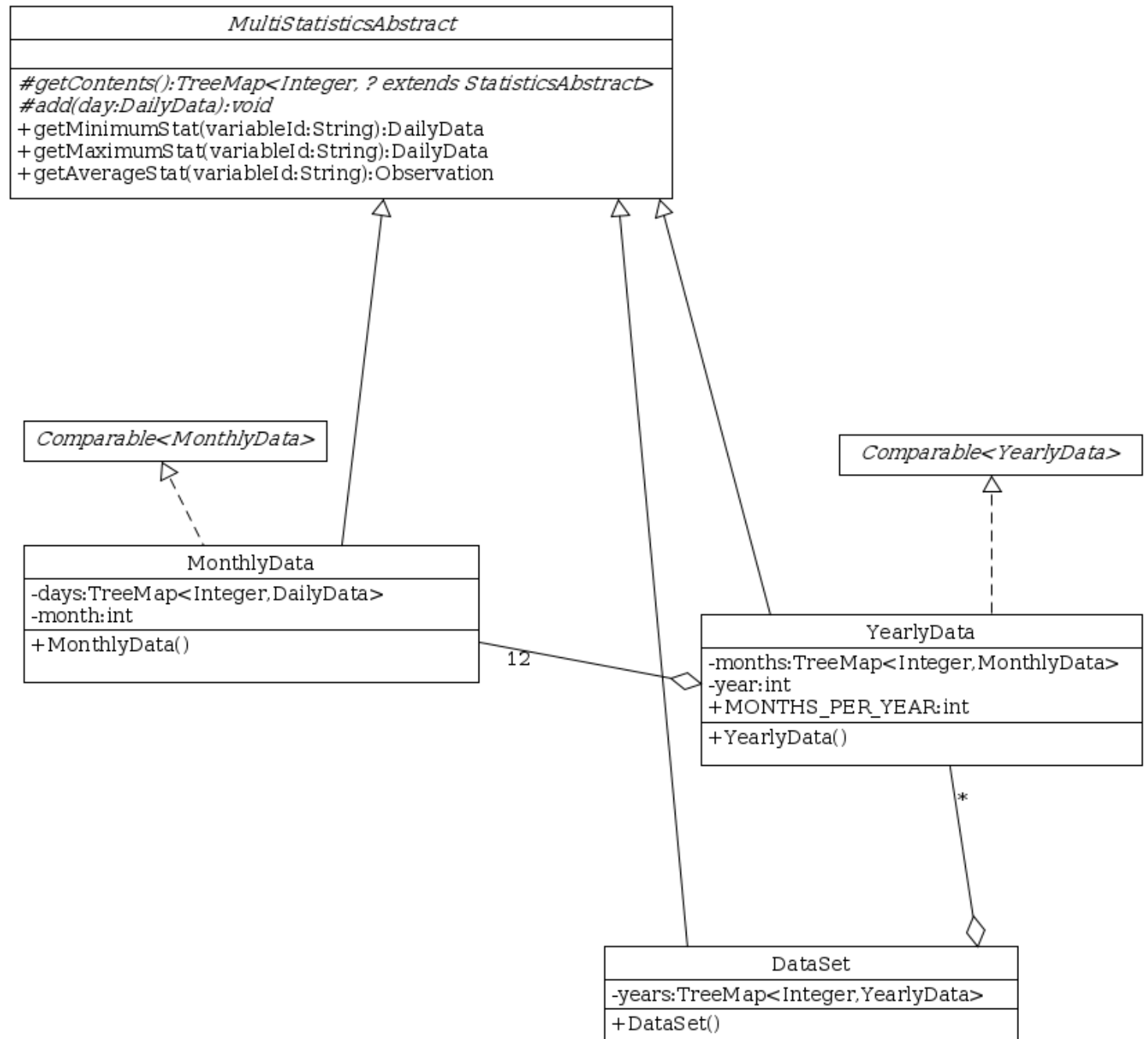
StationInfo: Detailed Information about a Station (+ the Data)



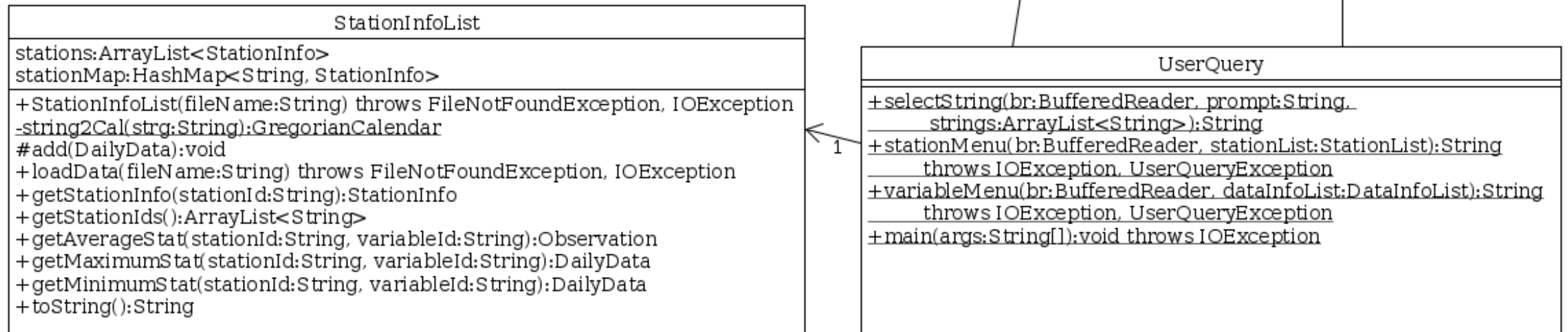
StatisticsAbstract and DailyData



MultiStatistics and Children



UserQuery



Notes

- Average, minimum and maximum statistics are computed only at the request of the user
- `getMinimumStat()` and `getMaximumStat()` can return a null under one condition:
 - If a station exists, but has no `DailyData` objects associated with it

Deadlines

- Project must be submitted by Monday, Nov 2nd @1:29pm
- Code review must be completed by Monday, Nov 16th